

COMMITTEE TRAINING

Combined Troop – Team – Crew



FOUNDATIONS

	<i>Boy Scout Troop</i>	<i>Varsity Team</i>	<i>Venturing Crew</i>
Aims	Character Development Citizenship Training Mental, Physical and Emotional Fitness		
Methods	Ideals Patrol Method Outdoors Advancement Adult Association Personal Growth Leadership Development Uniform	Ideals Squads Outdoor Program Advancement Adult Association Personal Growth Leadership Development Uniform	Ideals Crews Group Activities and Adventure Recognition Adult Association Service Leadership and Mentoring Group Identity
Oath	On my honor, I will do my best, to do my duty to God and my country, and obey the scout law; to help other people at all times; to keep myself physical strong, mentally awake and morally straight.		
Law	A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean and reverent.		
Motto	Be Prepared		
Slogan	Do a Good Turn Daily		

PROGRAM

	<i>Boy Scout Troop</i>	<i>Varsity Team</i>	<i>Venturing Crew</i>
Overview	11-13 year old Troop - Patrol Goal Oriented Patrol Leader Council Adults are Shadow Leaders Patrol Method Troop Meetings	14-17 years old Team - Squad Flexible Program Features Youth Leadership is Key Adults are ADVISORS Model Sports Team High adventure	14-20 years old Crew Focus on Crew Interest Survey Youth Officers Lead Adults = Mentors/Consultants Annual Plan Super Activity
Structure	Monthly Program Features Outdoor Program Merit Badge Program Rank Advancement 1 st Class by age 12 Eagle Scout	5 Fields of Emphasis High Adventure and Sports Service Personal Development Advancement Special Programs and Events	4 Pillars = ALPS Adventure Leadership Personal Growth Service

LEADERSHIP

	<i>Boy Scout Troop</i>	<i>Varsity Team</i>	<i>Venturing Crew</i>
Youth Leaders <i>Organization Chart</i>	Senior Patrol Leader Patrol Leader Assistant Patrol Leader Quartermaster Scribe Historian	Team Captain Team Co-Captain Squad Leader Program Manager	Crew President Vice Pres for Administration Vice Pres for Program Secretary Treasurer Activity Chair
Adult Leaders	Scoutmaster Assistant Scoutmaster Assistant Scoutmaster – 11 YO	Team Coach Assistant Team Coach	Crew Advisor Assoc. Advisor - Administration Assoc. Advisor - Program

COMMITTEE ORGANIZATION = Board of Directors

	<i>Boy Scout Troop</i>	<i>Varsity Team</i>	<i>Venturing Crew</i>
Positions	Chartered Organization Rep Committee Chair Secretary Treasurer Chaplain Outdoor Activities Coordinator Advancement Coordinator Training Coordinator Membership Coordinator Equipment Coordinator	Chartered Organization Rep Committee Chair Secretary Treasurer Program Advisor	Chartered Organization Rep Committee Chair Secretary Advisor Treasurer Advisor Consultant
Key 3	COR Committee Chair Scoutmaster	COR Committee Chair Varsity Coach	COR Committee Chair Crew Advisor

COMMITTEE RESPONSIBILITIES

- Ward Scouting Committee Meeting with written agenda
- Annual Budget Plan and Friends of Scouting (FOS)
- Rechartering with Journey to Excellence
- Organize local Resources using Troop/Team Resource Survey or Venture Program Capability Inventory
- Public Relations – Communication, Annual Plan, Calendar
- Safety

Youth Protection for Boys Boy Scouts: A Time to Tell V&V: Personal Safety Awareness	Two Deep Leadership Tour Plan Permission Slips	Age Appropriate Activities Unauthorized/Restricted Activities Guide to Safe Scouting
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- Advancement

<i>Ranks/Awards</i>	Scout Tenderfoot 2 nd Class 1 st Class Merit Badges Star Life Eagle Eagle Palms	Eagle Trail Varsity Letter Denali Award Varsity Activity Pins	Eagle Trail Venturing Award Discovery Award Pathfinder Award Summit Award Ranger Award – Outdoors Quest Award – Sports/Fitness TRUST Award – Faith Nova/Supernova STEM Awards
<i>Roles</i>	Maintain Advancement Record (use youth in Varsity and Venturing) Boards of Review (monthly)(Venturing Summit Award Only) Recognition – Utilize Internet Advancement to prepare awards Courts of Honor (Quarterly)		
<i>Resources</i>	Guide to Advancement Eagle Scout Workbook Merit Badge Counselor List	myscouting.org my.scouting.org grandtetoncouncil.org	

- Training and Leader Awards

<i>Basic</i>	<i>Ongoing</i>	<i>Tour plan</i>	<i>Advanced</i>
Youth Protection Position Specific Outdoor Leader Skills	Roundtable or Huddle University of Scouting Pow Wow	Hazardous Weather Safe Swim Defense Safety Afloat Climb on Safely Trek Safely	Powderhorn Wood Badge

FOUNDATIONS OF SCOUTING AND THE BSA

Lord Baden Powell, the founder of Scouting, said the objective of Scouting is “to bring about God’s kingdom on earth.”

The Duty of the Aaronic Priesthood is “to invite all men to come unto Christ.”

The Mission (compare to God’s Mission “To bring to pass the immortality and eternal life of men.”)

The mission of the Boy Scouts of America is to prepare young people to make ethical and moral choices over their lifetimes by instilling in them the values of the Scout Oath and Law.

The Scout Oath (On My Honor compares to making a promise or a covenant)

On my honor, I will do my best to do my duty to God and my country and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake, and morally straight.

The Scout Law (compare to the Attributes of Christ)

A Scout is:

Trustworthy
Loyal
Helpful
Friendly
Courteous
Kind

Obedient
Cheerful
Thrifty
Brave
Clean
Reverent

Attributes of Christ:

Faith
Hope
Charity and Love
Virtue
Knowledge
Patience
Humility
Diligence
Obedience

The Vision

(compare to the Vision of the Aaronic Priesthood “every worthy young man to serve a mission”)

The Boy Scouts of America will prepare every eligible youth in America to become a responsible, participating citizen and leader who is guided by the Scout Oath and Law.

The Aims of Scouting

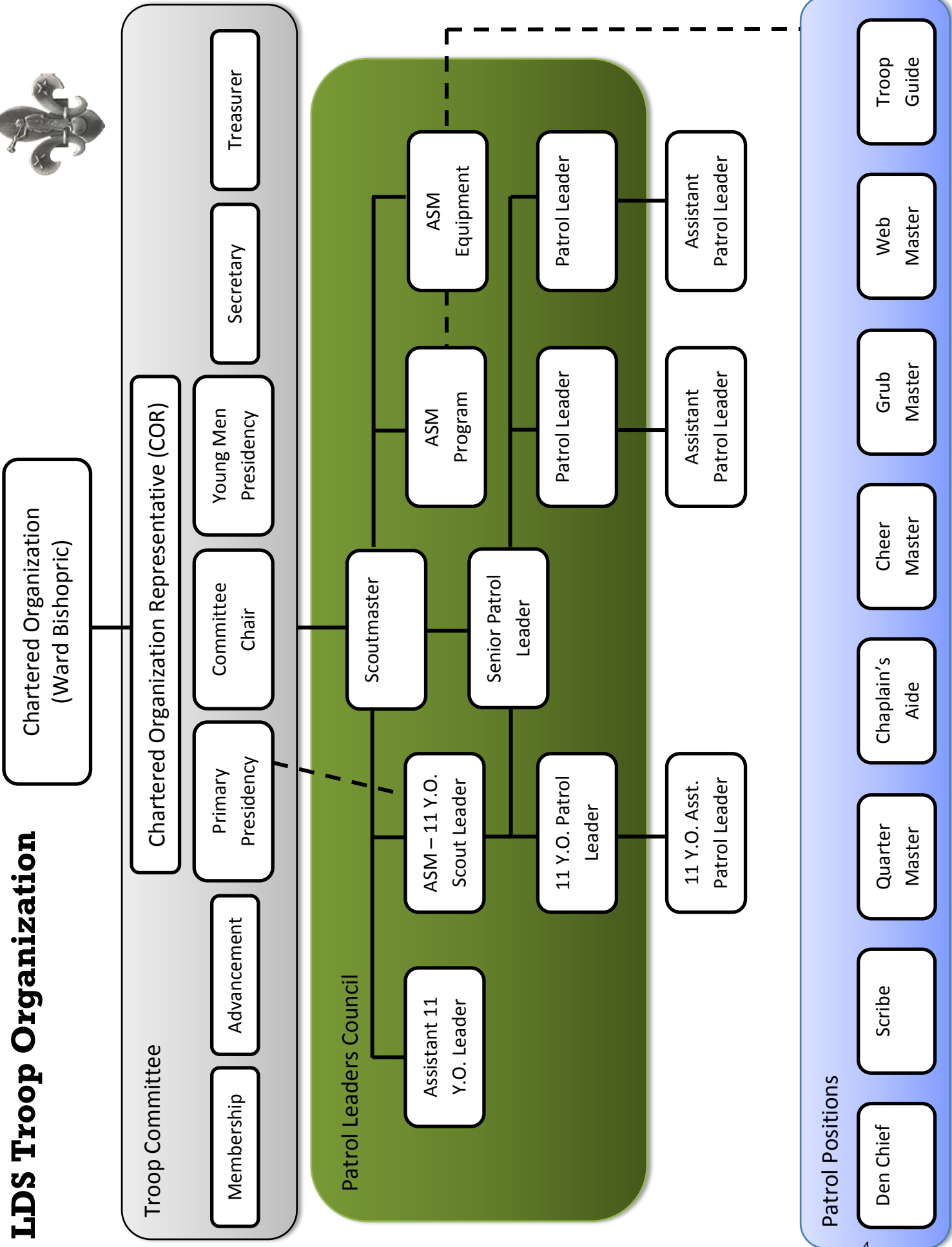
- Character Development (Article of Faith 13)
- Citizenship Training (Article of Faith 10)
- Mental and Physical Fitness (Luke 2:52)

The Methods of Scouting (HOW we do Scouting)

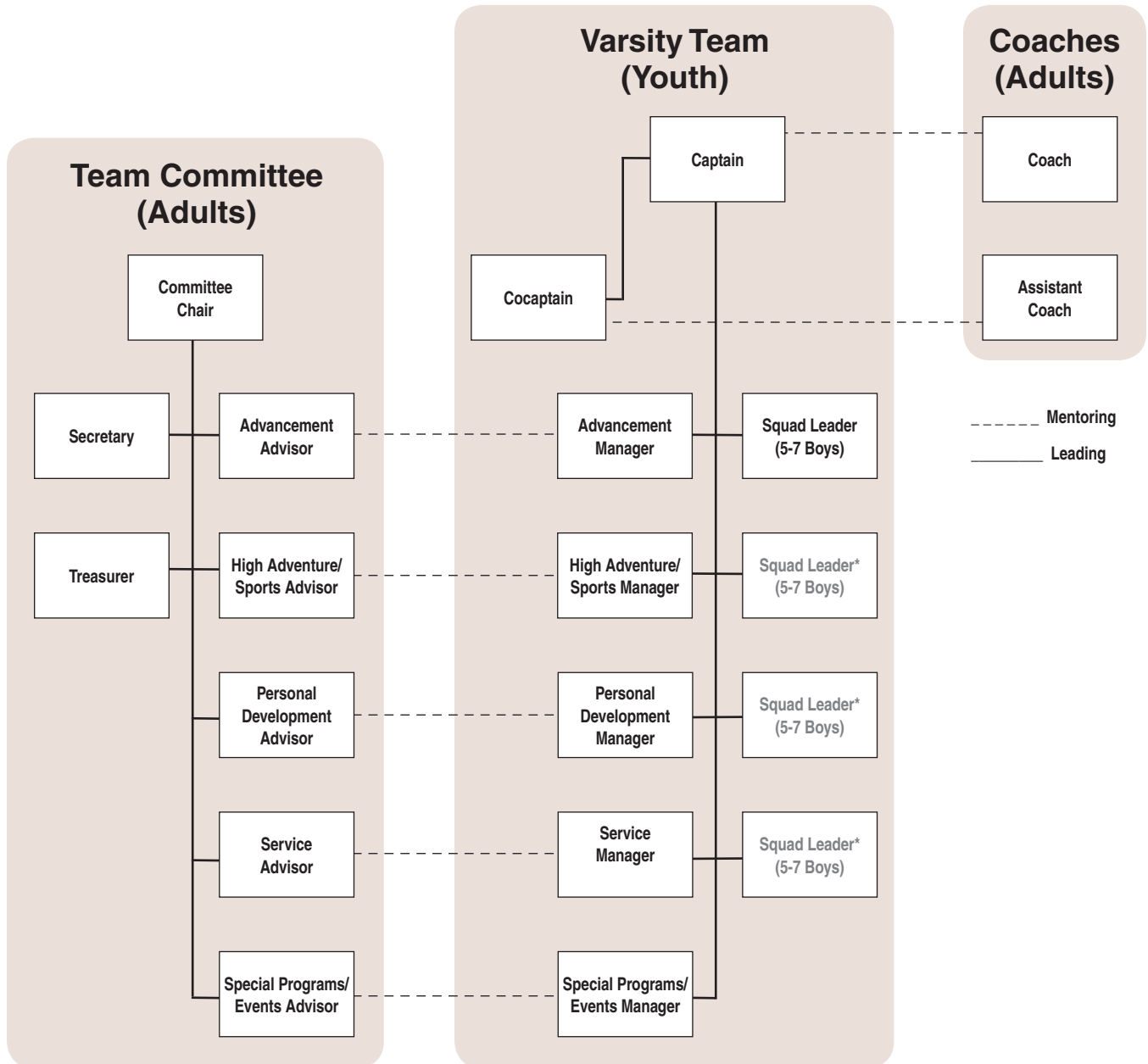
Baden Powell said “Scouting is a game with a purpose!” So....we use these fun was to accomplish our purposes, vision, and mission of developing boys into men with sound character!

- Ideals
- Patrol Method
- Outdoors
- Advancement
- Adult Association
- Personal Growth
- Leadership Development
- Uniform

LDS Troop Organization

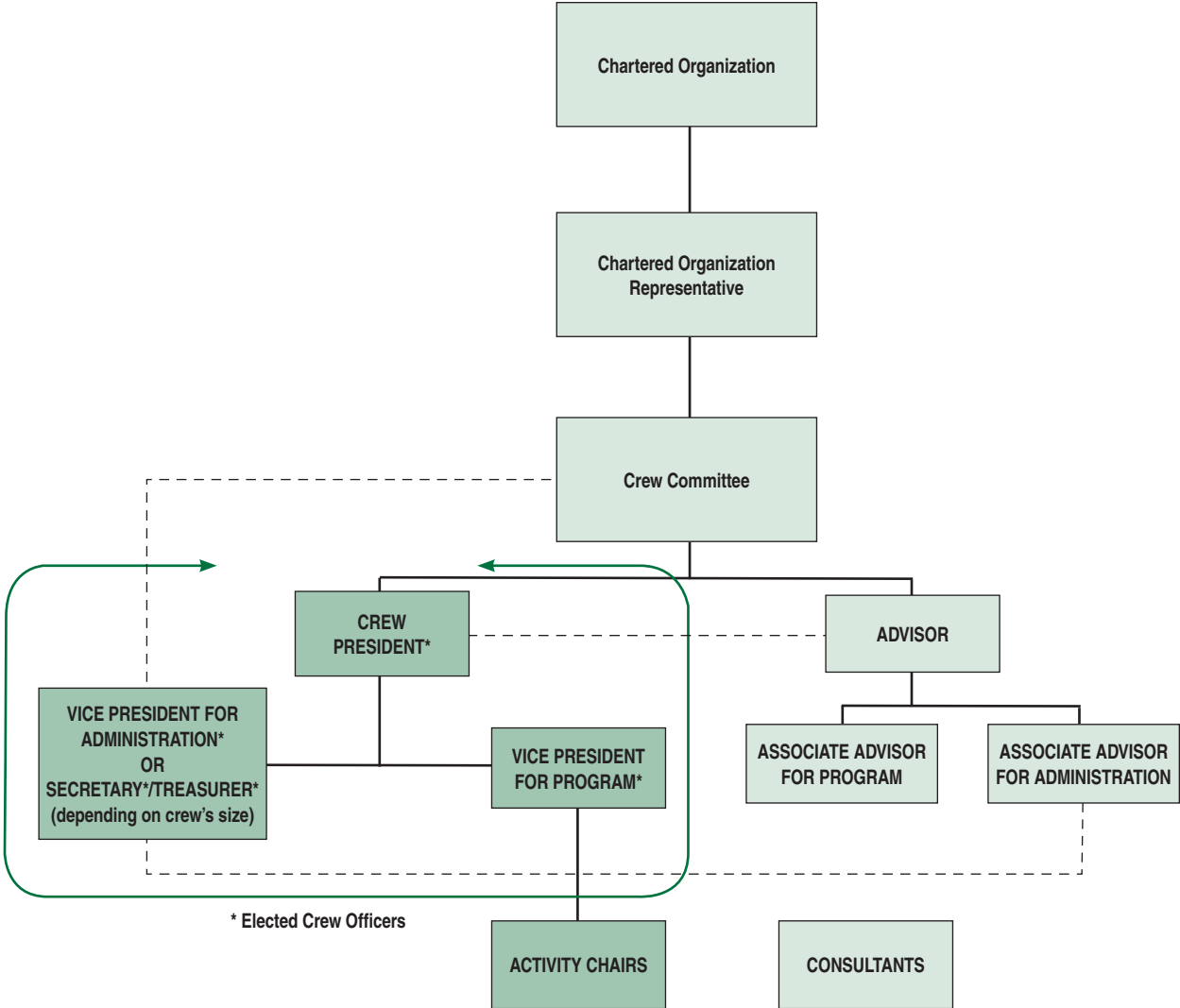


VARSITY TEAM ORGANIZATION CHART



* May not be needed, depending on overall team size.

CREW ORGANIZATION CHART



WARD SCOUTING COMMITTEE

Purpose: To plan and coordinate all ward Scouting activities, training and boy's advancement.
Held monthly, within a week of the District Roundtable.
Conducted By: Chartered Organizational Representative (Bishopric 2nd Counselor)
Attended By: Cubmaster, Den Leaders, Pack Committee Chair, Primary Counselor
11 Year Old Scout Leaders, Primary President
Scoutmaster, Assistant Scoutmasters, Troop Committee Chair
Varsity Coach, Assistant Coaches, Team Committee Chair
Venturer Crew Advisor, Venturer Crew Assistants, Crew Committee Chair

Agenda

Welcome: COR

Pledge of Allegiance and Prayer:

Instruction: COR gives instruction he received at Roundtable or from Stake

Training: Review Training needed by all Scout Leaders
Youth Protection, Leader Specific, Outdoor Skills,
Roundtable, University of Scouting, Wood Badge, Powderhorn
Determine Adult Training Awards

Calendar Review: Cover all Ward activities in the next 30 days

Roundtable
Pack Meeting
Den/Scout Meetings
District Activities
Court of Honor
Training Meetings

Reports: Each group has an opportunity to report information that needs to be coordinated

Break into 2 Groups: Cub Scouts have Committee Meeting
Scouts have Committee Meeting

Scout Committee Meeting Agenda Conducted by: Committee Chairman

Scout Roster: Check Membership – Make any necessary changes – Registrations complete

Calendar: Cover all Scout Activities in the next 90 days

Reports: 11 year old Scouts
Upcoming Activities
Review Boys
Scout Advancement
Religious Awards (Faith in God)

Boy Scouts
Upcoming Activities
Review Boys
Scout Advancement
Religious Awards (Duty to God)

Varsity Scouts
Upcoming Activities
Review Boys
Scout Advancement
Religious Awards (Duty to God)

Venturer Scouts
Upcoming Activities
Review Boys
Scout Advancement
Religious Awards (Duty to God)

Tour Plan: Completed online for any activity in next 30 days

Court of Honor Planning:

Service Project Planning:

Merit Badge Planning:

Budget: Turn in receipts and get approval

Break into 4 groups for Program Planning

11 Year Old Scouts, Boy Scouts, Varsity Scouts, Venturer Scouts

Closing Prayers in small groups

BUDGET

LDS Scouting Handbook: Section 8.15

LDS Handbook 2: Sections 8.13.7, 11.8.7, 13.2.8, 13.2.9, 13.5, 13.6.8

- Stake and ward budget funds should be used to pay for all activities, programs, and supplies including Scouting awards and materials as determined by local leaders
- Members should not pay fees to participate, or provide materials, supplies
- If the ward budget does not have sufficient funds, participants can be asked to pay for
 - One annual extended scout camp or similar activity
 - One annual day camp or similar activity for Primary children ages 8-11.
- If funds from participants are not sufficient, the bishop may authorize one group fund-raising activity annually that complies with set guidelines in 13.6.8
- If ward budget funds are not sufficient for equipment and supplies, the bishop may authorize one group fund raising activity annually that complies with set guidelines in 13.6.8.
- Church funds may not be used to purchase uniforms for individuals.

FRIENDS OF SCOUTING

LDS Scouting Handbook: Section 8.15

- Occurs annually in February and March
- Typically managed by the Chartered Organization Representative (COR – Bishopric member)
- The church supports the BSA's annual Friends of Scouting drive. These funds provide financial support for the BSA local council.

RECHARTERING

LDS Scouting Handbook: Section 8.3

- Occurs Annually in September and October
- Provide an updated roster of boys and leaders to the BSA
 - Includes Unit, names, birthdates and contact info and must be signed by a member of the bishopric
- All fees are paid directly from Church headquarters to the BSA



TROOP RESOURCE SURVEY

Boy Scouting is for adults as well as boys. We invite you to share your skills and interests so the best possible program can be developed for the Boy Scouts in this troop. In making this survey, the committee wishes to find ways you can enjoy using your talents to help our Scouts. Your cooperation is greatly appreciated.

Welcome to the Scout family of Troop No. _____ in the _____ Council.

Please return this survey to _____

Are you currently registered with the Boy Scouts of America? Yes No

(Please print.)

Name _____ Phone _____

Street address _____ Email _____

City _____ State _____ Zip _____

Home phone _____ Mobile phone _____

Business phone _____ Email address _____

1. What is your favorite hobby? _____ Occupation _____

2. In what sports do you take an active part? _____

3. Would you be willing to assist the troop leaders and committee members occasionally? _____

4. Please check the areas in which you would be willing to help:

General Activities

- Campouts
- Hikes
- Outdoor activities
- Troop meetings
- Swimming supervision
- Accounting
- Web management/design
- Drawing/art
- Transportation of Scouts
- Transportation of equipment
- Other _____ (please print)

Special Program Assistance

- I can participate in boards of review.
- I have a minivan or _____ truck.
- I have a workshop.
- I have family camping gear.
- I have access to camping property.
- I can make contacts for special trips and activities.
- I can help with troop equipment.

5. Please check any Scouting skills you would be willing to teach:

- Ropework (knots and lashings)
- Outdoor cooking
- First aid
- Star study
- Map, compass, and GPS use
- Conservation
- Aquatics
- Knife and ax handling
- Citizenship
- Camping

Check the merit badges on the other side of this sheet that you are willing to help Boy Scouts earn.

MERIT BADGES

Check the merit badges that you can help Boy Scouts earn.

- American Business
- American Cultures
- American Heritage
- American Labor
- Animal Science
- Archaeology
- Archery
- Architecture
- Art
- Astronomy
- Athletics
- Automotive Maintenance
- Aviation
- Backpacking
- Basketry
- Bird Study
- Bugling
- Camping
- Canoeing
- Chemistry
- Chess
- Citizenship in the Community
- Citizenship in the Nation
- Citizenship in the World
- Climbing
- Coin Collecting
- Collections
- Communication
- Composite Materials
- Computers
- Cooking
- Crime Prevention
- Cycling
- Dentistry
- Digital Technology
- Disabilities Awareness
- Dog Care
- Drafting
- Electricity
- Electronics
- Emergency Preparedness
- Energy
- Engineering
- Entrepreneurship
- Environmental Science
- Family Life
- Farm Mechanics
- Fingerprinting
- Fire Safety
- First Aid
- Fish and Wildlife Management
- Fishing
- Fly-Fishing
- Forestry
- Game Design
- Gardening
- Genealogy
- Geocaching
- Geology
- Golf
- Graphic Arts
- Hiking
- Home Repairs
- Horsemanship
- Indian Lore
- Insect Study
- Inventing
- Journalism
- Kayaking
- Landscapes Architecture
- Law
- Leatherwork
- Lifesaving
- Mammal Study
- Medicine
- Metalwork
- Mining in Society
- Model Design and Building
- Motorboating
- Moviemaking
- Music
- Nature
- Nuclear Science
- Oceanography
- Orienteering
- Painting
- Personal Fitness
- Personal Management
- Pets
- Photography
- Pioneering
- Plant Science
- Plumbing
- Pottery
- Programming
- Public Health
- Public Speaking
- Pulp and Paper
- Radio
- Railroad
- Reading
- Reptile and Amphibian Study
- Rifle Shooting
- Robotics
- Rowing
- Safety
- Salesmanship
- Scholarship
- Scouting Heritage
- Scuba Diving
- Sculpture
- Search and Rescue
- Shotgun Shooting
- Skating
- Small-Boat Sailing
- Snow Sports
- Soil and Water Conservation
- Space Exploration
- Sports
- Stamp Collecting
- Surviving
- Sustainability
- Swimming
- Textile
- Theater
- Traffic Safety
- Truck Transportation
- Veterinary Medicine
- Water Sports
- Weather
- Welding
- Whitewater
- Wilderness Survival
- Wood Carving
- Woodwork

Other skills and activities I could assist in for the older-Scout program:

- Backpacking
- Basketball
- Bowling
- Business
- Cross-country skiing
- Cycling
- Downhill skiing
- Fishing
- Freestyle biking
- Golf
- Hockey
- Kayaking
- Mechanics
- Mountain man
- Orienteering
- Rafting
- Reptelling
- Sailing
- Scuba diving
- Shooting sports
- Slow-pitch softball
- Snow camping
- Soccer
- Spelunking





PROGRAM CAPABILITY INVENTORY

Venturing Crew No. _____ Organization _____

Instructions

Each year our Venturers need adult volunteers to serve as Advisors, program consultants, and helpers with transportation, chaperoning, counseling, and planning.

We would like to know in which areas of interest, hobbies, or contacts you would be willing to help our Venturers.

If they decide to call on you for help, an appointment will be made with you well in advance.

Thank you for your willingness to assist our Venturers and please return this PCI form to: _____

(Please complete.)

Date _____

Name _____

Address _____

City _____ State _____ Zip _____

Phone (home) _____ (business) _____

Occupation _____ Position _____

Yes! I would be willing to help in the areas designated below:

Hobbies and Skills

- | | | | | | |
|-----------------|-------------------------|-----------------|--------------------|---------------------|------------------|
| Backpacking ___ | Caving ___ | Creating ___ | Mountaineering ___ | Promoting ___ | Softball ___ |
| Basketball ___ | Climbing/rappelling ___ | Equestrian ___ | Organizing ___ | Public speaking ___ | Swimming ___ |
| Bicycling ___ | Coaching ___ | First Aid ___ | Orienteering ___ | Sailing ___ | Training ___ |
| Bowling ___ | Computers ___ | Fishing ___ | Outdoor living ___ | Scuba diving ___ | Water sports ___ |
| Camping ___ | Cooking ___ | Geocaching ___ | history ___ | Shooting ___ | Other ___ |
| Canoeing ___ | Counseling ___ | Marksanship ___ | Photography ___ | Snow sports ___ | |

Memberships

Please list your clubs, associations, fraternal groups, etc.:

Contacts

Please list people you would be willing to ask to share their careers, hobbies, or skills:

Special Program Assistance

___ I have an SUV ___ van ___ or truck ___.

___ I have a workshop.

___ I have family camping gear ___ RV ___ or pop-up camper ___.

___ I can make contacts for special trips and activities.

___ I have access to a cabin ___ or camping property ___.

___ I have access to a boat ___ or airplane ___.

___ I can help with leadership skills.

___ I can help with _____.
(Career information)

___ I can help with _____.
(Vocational information)

___ I can help with community service projects.

___ I can help with fundraising projects.

Online Tour and Activity Plan

When do I need a Tour and Activity Plan?

Grand Teton Council, BSA Tour Plan Policy

A Tour Plan is required for:

All Council and District Events

All overnight events

All Council Summer Camps and Day Camps

All events involving aquatics, shooting sports/NRA, climbing, aviation, etc.

If your activity does not meet the above requirements, then any event 25 miles or more each way (50 miles roundtrip) requires a Tour Plan.

NOTE: This does not change all other requirements. You still need to follow the aims and principles of a Tour Plan, anytime, anywhere outside your meeting place (auto insurance, two deep leadership, leadership age requirements). The local council trusts all Scout activities will follow the precepts set forth in the Guide to Safe Scouting in addition to the policy stated above.

To create a Tour and Activity Plan:

1. Go to my.scouting.org
2. Create a login or use one previously set up
3. To see a video demo of the Tour and Activity plan go to
<http://www.scouting.org/scoutsource/HealthandSafety/DemoTourPlanVideo.aspx>
4. Under Menu/Legacy Tools – Click on Tour and Activity plan
 - a. You can only see this option if you are registered in a position to create tour plans.
 - b. To learn more click on any of the getting started or FAQ's links.
5. Next to Create a Plan: New Plan, click GO
 - a. Once plans are created they can be edited and reused and updated. Plans are kept for 5 years
 - b. Once leaders are added, they are saved in the system to be used quickly for other plans.
6. Once plans are created click submit.
7. Plans are reviewed by local unit leaders (Key 3) and the BSA.

Unauthorized and Restricted Scout Activities

The policies and guidelines set forth in BSA's *Guide to Safe Scouting* have been established because of the real need to protect members from known hazards that have been identified through 100 years of experience. As you complete your scouting activities this year and plan your activities for 2013, please note that the following activities have specifically been declared unauthorized and restricted by the Boy Scouts of America:*

- All-terrain vehicles (ATVs) are banned from program use. ATVs are defined as motorized recreational cycles with three or four large, soft tires, designed for off-road use on a variety of terrains.
- Boxing, karate, and related martial arts—except judo, aikido, and Tai Chi—are not authorized activities.
- Exploration of abandoned mines is an unauthorized activity.
- Fireworks secured, used, or displayed in conjunction with program and activities is unauthorized except where the fireworks display is conducted under the auspices of a certified or licensed fireworks control expert
- Flying in hang gliders, ultralights, experimental aircraft, or hot-air balloons (nontethered); parachuting; and flying in aircraft as part of a search and rescue mission are unauthorized activities. Tethered hot-air balloon flights are authorized, and a flying plan must be submitted.
- Motorized go-carts and motorbike activities are unauthorized for Cub Scout and Boy Scout programs. Go-carting conducted at a commercial facility that provides equipment and supervision of cart operation is authorized upon submittal of a completed tour and activity plan. Participating in motorized speed events, including motorcycles, boats, drag racing, demolition derbies, and related events are not authorized activities for any program level.
- Participation in amateur or professional rodeo events and council or district sponsorship of rodeos are not authorized.
- Pointing any type of firearm or simulated firearm at any individual is unauthorized. Scout units may plan or participate in paintball, laser tag or similar events where participants shoot at targets that are neither living nor human representations. Units with council approval may participate in formally organized historical reenactment events, where firearms are used and intentionally aimed over the heads of the reenactment participants. The use of paintball guns, laser guns or similar devices may be utilized in target shooting events with council approval and following the Sweet 16 of BSA Safety. Council approval means the approval of the Scout Executive or his designee on a tour permit specifically outlining details of the event. (However, law enforcement departments and agencies using firearms in standard officer/agent training may use their training agenda when accompanied with appropriate safety equipment in the Law Enforcement Exploring program.)
- Hunting is not an authorized Cub Scout or Boy Scout activity, although hunting safety is part of the program curriculum. (The purpose of this policy is to restrict chartered packs, troops, and teams from conducting hunting trips. However, this policy does not restrict Venturing crews from conducting hunting trips or special adult hunting expeditions provided that adequate safety procedures are followed and that all participants have obtained necessary permits and/or licenses from either state or federal agencies. While hunter safety education might not be required prior to obtaining a hunting license, successful completion of the respective state voluntary program is required before participating in the activity.)
- Motorized personal watercraft, such as Jet-Skis®, are not authorized for use in Scouting aquatics, and their use should not be permitted in or near BSA program areas.
- Except for (1) law enforcement officers required to carry firearms within their jurisdiction, and (2) circumstances within the scope of the BSA hunting policy statement, firearms should not be in the possession of any person engaged in camping, hiking, backpacking, or any other Scouting activity other than those specifically planned for target shooting under the supervision of a certified firearms instructor. (Among the purposes of this policy is to prohibit adult leaders from bringing firearms on BSA camping and hiking activities or to unit meetings.
- All activities related to bungee cord jumping (sometimes called shock cord jumping) are unauthorized.
- Technical tree-climbing with ropes or harnesses is not authorized as an activity.
- Water chugging and related activities are not authorized for any program level.
- Downhill skiing, snowboarding and operating snowmobiles without a helmet. Appropriate personal protective equipment is required for all activities. This includes the recommended use of helmets for all participants engaged in winter sports, such as sledding and riding other sliding devices. The use of helmets is required for the following activities: downhill skiing, snowboarding and operating snowmobiles (requires full face helmets).
- Driving more than 10 hours in one 24-hour period. Driving is limited to a maximum of 10 hours in one -24-hour period and must be interrupted by frequent rest, food and recreation stops.
- Allowing passengers to ride in the bed of a truck. Safety belts are provided and must be used by all passengers and drivers. (Exception: A school or commercial bus, when required by law.) Passengers will ride only in the cab if trucks are used.
- Citizenship activities are encouraged, but partisan political activities are prohibited.
- The use of liquid fuels for starting any type of fire.

***The list of unauthorized and restricted activities is regularly reviewed, updated and modified by the BSA. For the most up-to-date list, please consult: <http://www.scouting.org/scoutsource/HealthandSafety/GSS/toc.aspx>**

AGE-APPROPRIATE GUIDELINES FOR SCOUTING ACTIVITIES

Age- and rank-appropriate guidelines have been developed based on the mental, physical, emotional, and social maturity of Boy Scouts of America youth members. These guidelines apply to Cub Scout packs, Boy Scout troops, Varsity Scout teams, and Venturing crews.



TIGER CUBS
(WITH ADULT PARTNER)



WOLF/BEAR CUB SCOUTS



WEBELOS SCOUTS



BOY SCOUTS



OLDER BOY SCOUTS, VARSITY SCOUTS, AND VENTURERS



OUTDOOR SKILLS

Camporees			Visit Only		
Conservation Projects					
Cooking Outdoors					
Fire Building					
Fishing					
Fueled Devices (Stoves and lanterns)					
Hiking—Day					
Hiking—Multiple Day					
Horseback Riding					
Hunting					Venturers Only
Map and Compass	Map Only				
Mountain Boards					
Mountaineering/Scrambling/Cross-Country Travel					
Orienteering					
Pioneering					
Rope Bridges/Pioneering Towers (Check requirements for height restrictions.)					
Survival Training					
Winter Camping					



SPORTS

Field/Wide Games					
Flag Football					
Gymnastics					
Ice Hockey					
Ice Skating					
Martial Arts—Defensive					
Roller Blades/Skates					
Scooters—Nonmotorized					
Skateboarding					
Skiing/Snowboarding					
Sledding/Tubing					
Soccer					
Street Hockey					



TOOLS

Axes					
Bow Saws					
Hand Ax					
Hand Tools					
Pocketknife					



TREKKING

Backpacking—Overnight, Backcountry					
Bike Treks—Day Ride					
Bike Treks—Multiple Overnights					
BMX Biking					
Day Hikes					
Horse Treks					
Mountain Biking					
Search and Rescue Missions					
Search and Rescue Practice					
Ski Touring—Multiple Days and Nights Carrying Gear					



AIRCRAFT

Commercial Flight Experience					
Ground School					
Hands-On Flying Experience					
Hot-Air Balloons (Tethered only)					
Orientation Flight					
Soaring (Orientation flights only)					

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TIGER CUBS
(WITH ADULT PARTNER)



WOLF/BEAR CUB SCOUTS



WEBELOS SCOUTS



BOY SCOUTS



OLDER BOY SCOUTS, VARSITY SCOUTS, AND VENTURERS



VEHICLES

Dirt Bikes

Driving Derbies

Snowmobiles

Venturers Only



SHOOTING

.22 Rifle

Air Rifle (Pellet Guns)

Archery—Field

Archery—Target, Action (Moving targets)

BB Guns

Catapults

Large-Bore Rifles

Muzzleloaders

Pistols

Shotguns

Slingshots

Webelos Resident Camp Only

Council/District Outdoor Programs Only

Council/District Outdoor Programs Only

Venturers Only

Venturers Only

Council/District Outdoor Programs Only



CLIMBING

Belaying

Bouldering

Canopy Tours

Caving (Other than simple novice activities)

Climbing—Commercial or Horizontal Wall

Climbing—Rock

Climbing—Vertical Wall or Tower

Initiative Games

Lead Climbing

Project COPE

Rappelling

Snow and Ice Climbing

A Few Low-Course and High-Course Activities



AQUATICS

Canoeing—Flat Water

Canoeing—Flowing Water

Kayaking—Flat Water

Kayaking—Flowing Water

Motorboating—Adult Operated

Motorboating—Youth Operated

Rafting—Flat Water

Rafting—Flowing Water

Rowing—Flat Water

Rowing—Flowing Water

Sailboarding

Sailing—Adult Operated

Sailing—Youth Operated

Scuba

Snorkeling (In clear, confined waters, all ages and abilities can use snorkeling equipment. Snorkeling in open water is limited to Boy Scouts with Snorkeling BSA or equivalent.)

Surfing

Swimming

Tubing (Floating in an inner tube)

Tow Sports (including waterskiing, wakeboarding, kneeboarding, and tubing)

Council/District Outdoor Programs Only

Council/District Outdoor Programs Only

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Council/District Outdoor Programs Only

Council/District Outdoor Programs Only

Council/District Outdoor Programs Only



CAMPING

Day Camp

Den Overnights

Camporees

Family Camping

High Adventure

Jamboree

Parent/Son Overnights

Resident Camp

Weekend Overnights

Boy Scout/Varsity Scout

Uniform Inspection Sheet

Uniform Inspection.

Conduct the uniform inspection with common sense; the basic rule is neatness.

Boy Scout Handbook

15 pts. The *Boy Scout Handbook* is considered part of a Scout's uniform.

General Appearance.

- 10 pts. Allow 2 points for each:
- Good posture
 - Clean face and hands
 - Combed hair
 - Neatly dressed
 - Clean fingernails

Notes _____

Headgear.

5 pts. All troop members must wear the headgear chosen by vote of the troop/team.
Notes _____

Shirt and Neckwear.

10 pts. Official shirt or official long- or short-sleeve uniform shirt with green or blaze orange shoulder loops on epaulets. The troop/team may vote to wear a neckerchief, bolo tie, or no neckwear. In any case, the collar should be unbuttoned. The troop/team has the choice of wearing the neckerchief over the turned-under collar or under the open collar.
Notes _____

Pants/Shorts.

10 pts. Official pants or official uniform pants or shorts; no cuffs. (Units have no option to change.)
Notes _____

Belt.

5 pts. Official Boy Scout web with BSA insignia on buckle; or official leather with international-style buckle or buckle of your choice, worn only if voted by the troop/team. Members wear one of the belts chosen by vote of the troop/team.
Notes _____

Socks.

5 pts. Official socks with official shorts or pants. (Long socks are optional with shorts.)
Notes _____

Shoes.

5 pts. Leather or canvas, neat and clean.
Notes _____

Registration.

5 pts. Current membership card or temporary certificate on person.
Notes _____

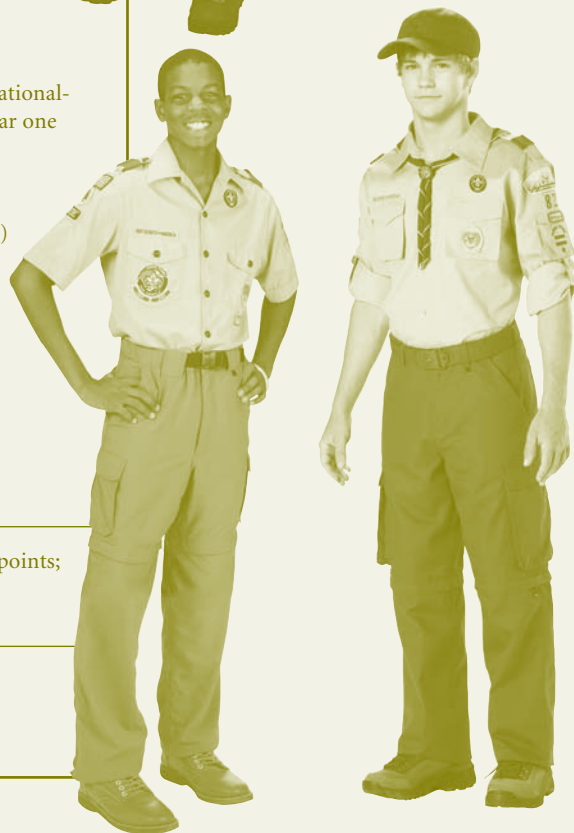
Uniform points.

Total points from above (70 possible)

Insignia.* Correct placement: left pocket, 5 points; right pocket, 5 points; left sleeve, 5 points; right sleeve, 5 points; merit badge sash, 5 points; shoulder epaulets, 5 points.
Insignia points from reverse (30 possible)

Total Uniform Inspection Score

Uniform and insignia points combined.
A perfect score is 100 points.



*For more information about insignia, see the *Insignia Guide*, No. 33066.

Total Uniform Inspection Score

Name _____ Troop/Team No. _____

Patrol/Squad _____

Our unit inspection
will be held on

Bring this form with you.

Boy Scout/Varsity Scout Uniform Inspection Sheet

Official Placement of Insignia

Conduct the uniform inspection with common sense; the basic rule is neatness.

Merit Badge Sash

- 5 pts. If worn, **merit badges** are attached to front (and back, if needed) of sash.
- Venture/Varsity letter** is attached at bottom front corner.
- Temporary insignia** may be worn on back.
- Notes _____

Shoulder Epaulets

- 5 pts. Green shoulder loops identify Boy Scouting (all members of a troop).
- Blaze (orange) loops identify Varsity Scouting.
- Notes _____

Right Sleeve

- 5 pts. **U.S. flag emblem** centered directly below shoulder seam. Only the most recently earned **Journey to Excellence recognition** may be worn below patrol emblem or below the National Honor Patrol star.
- Musician badge**, if in band or drum corps, is worn 1/2 inch below patrol emblem.
- Notes _____

Left Sleeve

- 5 pts. **Council shoulder emblem**, unit numeral, and veteran unit bar are worn as shown snug up, and touching each other.
- On the official shirt, the **badge of office** is centered on the pocket, as shown. On the official uniform shirt, the **badge of office** is centered and touching the unit numeral, or centered 4 inches below the shoulder seam.
- On the shirt, the **Trained Leader emblem** is centered as shown at the top of the pocket flap. On the official uniform shirt the **veteran unit bar** (25, 50, 55, 60, 65, 70, 75, or 80 years) is positioned above and touching troop numeral and in turn touching council emblem.
- Den chief cord** is worn over the left shoulder, under epaulet.
- Notes _____

Right Pocket

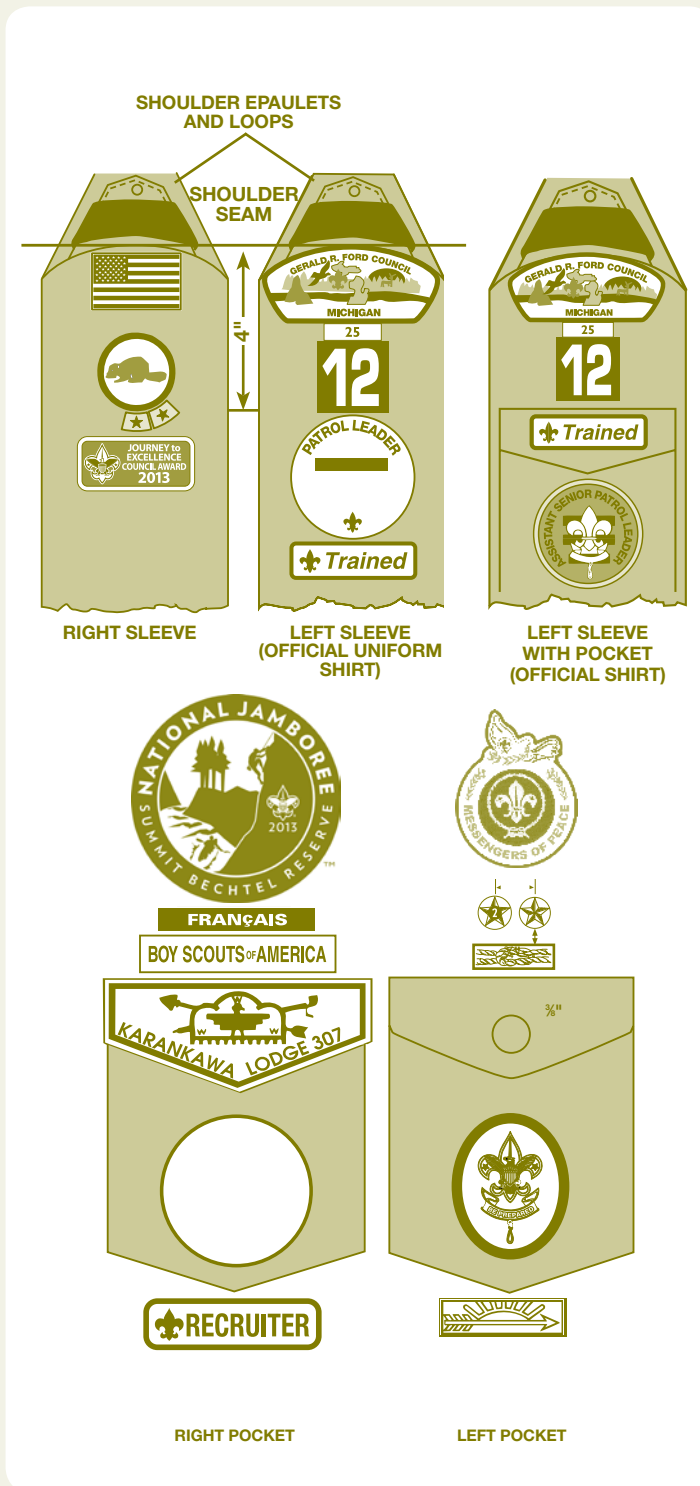
- 5 pts. **Jamboree insignia** (only one) worn above BSA or interpreter strip.
- Order of the Arrow lodge insignia** worn on pocket flap.
- Temporary insignia** worn centered on the pocket or hung from the button.
- The **Varsity or Venture strip** is worn above the BSA strip or above the interpreter strip.
- Nameplate**, if worn, is centered above the BSA strip, interpreter strip, and Venture or Varsity strip.
- Notes _____

Left Pocket

- 5 pts. **Service stars** are centered above the pocket, 3/4 inch from top point to top point and 1/2 inch from either the pocket or embroidered knots.
- Embroidered square knots** are worn centered above the pocket in rows of three.
- Not more than five medals may be worn, pinned centered immediately above the pocket (extending over knots if both are worn).
- The order of wearing knots and medals is at the wearer's discretion; typically the medal or knot the wearer deems most important is worn to the wearer's right.
- Badges of rank** are worn centered on the pocket above the Arrow of Light Award, as shown.
- The **World Crest emblem** and **Messengers of Peace ring** are worn centered horizontally over the left pocket and vertically between the left shoulder seam and the top of the pocket.
- Notes _____

Total Insignia Score (transfer to other side)

30 pts.



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