

Cub Master Training

Gathering Time Activity – *Adventure Game or Quiz**

- Model an effective activity
- Demonstrate ways to keep the boys active
- Build excitement

Before the Meeting Starts

- Aims of Scouting – *Foundations**
- Youth Protection – *LDS Scouting Handbook 8.6 and 8.7*
- Cub Scout Background – *Pack Organization Chart*, Glossary*, CM Role*, Cub Scout Hints**
- Preparing for a Pack Meeting – *Pack Meeting Plan*, Pack Meeting Outline***

While Cub Scouts Gather

- Describe the importance of gathering time – *Ideas for what to do or display*
- What is Cub Scouts? – *Review Quiz*
- Who Attends?

Opening

- Cub Scout Sign – Flag, Promise and Law
- Participate in an Opening
- Conduct – *Characteristics of Cub Scouts**
- Uniforms – *Uniform Inspection Sheet*, Scout Uniform*

Program

- Understand Themes – *Den and Pack Resources*
- Know Den's Role in Pack Meeting: Flag-Stunts-Skits-Perform
- Pack Meeting Tips*

Recognition

- Advancement
- Recognition – *KISMIF, Resources*
- Special Ceremonies – *Rank, Arrow of Light, Bridging*
- Conduct an awards ceremony – *See Pack Meeting Outline***

Closing

- Understand the purpose of closing – Cub Master Minutes (Testimony)
- Reminders and Announcements – *Upcoming Training – Roundtable – Akela's Adventure – Wood Badge*
- Participate in a closing

After the Meeting

- Importance of planning – *Annual Planning Conference*, Planning Tips*, Monthly Committee Meetings*
- What to keep in mind when planning activities
 - Journey to Excellence*, Age Appropriate Activities*, Unauthorized and Restricted Activities*, Permission Slips**
- Identify resources – *Resources**

Supplies:

- Pack Meeting Plans online
- Pack Meeting Outline**(Choose Own)
- Scout Uniform
- Activity Supplies
- Handouts*
- LDS Scouting Handbook

Cub Scout Quiz

1. There are two colors that represent Cub Scouts. What are they?
 - a. black and orange
 - b. red and blue
 - c. yellow and blue
 - d. blue and gold
2. What is the Cub Scout motto?
 - a. Try hard
 - b. Always succeed
 - c. Do your best
 - d. Don't give up
3. Webelos is a Cub Scout acronym. What does it stand for?
 - a. We all are loved by scouts
 - b. We believe in loyalty
 - c. We'll be loyal scouts
 - d. We belong
4. Cub Scouts began in what year?
 - a. 1900
 - b. 1930
 - c. 1910
 - d. 1920
5. Who was the founder of the scouting movement?
 - a. Lord Robert Baden-Powell
 - b. William D. Boyce
 - c. Woodrow Wilson
 - d. None of the above
6. How many adventures are required to earn a Cub Scout rank?
 - a. 8
 - b. 10
 - c. 14
 - d. 7
7. Cub Scouting is based on what popular children's story?
 - a. The Jungle Book
 - b. The Boy Who Cried Wolf
 - c. The Call of the Wild
 - d. Old Yeller
8. What is the first rank in Cub Scouting?
 - a. Bear
 - b. Wolf
 - c. Bobcat
 - d. Tiger
9. What is a group of 6-8 boys all the same age called?
 - a. Pack
 - b. Herd
 - c. Den
 - d. Covey
10. What is the leader of a Cub Scout called?
 - a. Mother
 - b. Akela
 - c. Chief
 - d. Friend
11. What is the highest rank available to Cub Scouts?
 - a. Wolf
 - b. Bear
 - c. Webelos
 - d. Arrow of Light
12. How old are Webelos Scouts?
 - a. 7
 - b. 8
 - c. 9
 - d. 10

FOUNDATIONS OF SCOUTING AND THE BSA

Lord Baden Powell, the founder of Scouting, said the objective of Scouting is “to bring about God’s kingdom on earth.”

The Duty of the Aaronic Priesthood is “to invite all men to come unto Christ.”

The Purpose of Primary is “to help children feel Heavenly Father’s love for them, learn and understand the gospel of Jesus Christ, feel and recognize the influence of the Holy Ghost, and prepare to make and keep sacred covenants.”

See the Role of the Primary in LDS Scouting Handbook 6.5

The Mission (compare to God’s Mission “To bring to pass the immortality and eternal life of men.”)

The mission of the Boy Scouts of America is to prepare young people to make ethical and moral choices over their lifetimes by instilling in them the values of the Scout Oath and Law.

The Scout Oath (On My Honor compares to making a promise or a covenant)

On my honor, I will do my best to do my duty to God and my country and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake, and morally straight.

The Scout Law (compare to the Attributes of Christ)

A Scout is:		Attributes of Christ:	
Trustworthy	Obedient	Faith	Patience
Loyal	Cheerful	Hope	Humility
Helpful	Thrifty	Charity and Love	Diligence
Friendly	Brave	Virtue	Obedience
Courteous	Clean	Knowledge	
Kind	Reverent		

The Vision (Vision of the Aaronic Priesthood “every worthy young man to serve a mission”)

The Boy Scouts of America will prepare every eligible youth in America to become a responsible, participating citizen and leader who is guided by the Scout Oath and Law.

The Aims of Scouting

- Character Development (Article of Faith 13)
- Citizenship Training (Article of Faith 10)
- Mental and Physical Fitness (Luke 2:52)

The Purposes of Cub Scouting (WHY we do Scouting)

All meeting plans should strive to fulfill these purposes

- Character Development
- Spiritual Growth
- Good Citizenship
- Sportsmanship and Fitness
- Family Understanding
- Respectful Relationships
- Personal Achievement
- Friendly Service
- Fun and Adventure
- Preparation for Boy Scouts

The Methods of Cub Scouting (HOW we do Scouting)

Baden Powell said “Scouting is a game with a purpose!” So....we use these fun ways to accomplish our purposes, vision, and mission of developing boys into men with sound character!

- Living the Ideals
- Belonging to a Den
- Advancement
- Family Involvement
- Participating in Activities
- Serving Home and neighborhood
- Wearing the Uniform

Character Compass (teaching the values thru adventure)

Character development should not be viewed as something done occasionally as part of a separate program, or as part of only one area of life. For in reality, character development is a part of everything a Cub Scout does. Character development lessons can be found in every aspect of the Cub Scouting experience.

As Cub Scouts work on the adventures in their handbooks, they will notice the Character Compass symbol.



A compass is a tool that guides a person from place to place. Character is how we act, and it guides our entire lives. This compass will be a guide to one or more of the 12 points of the Scout Law.

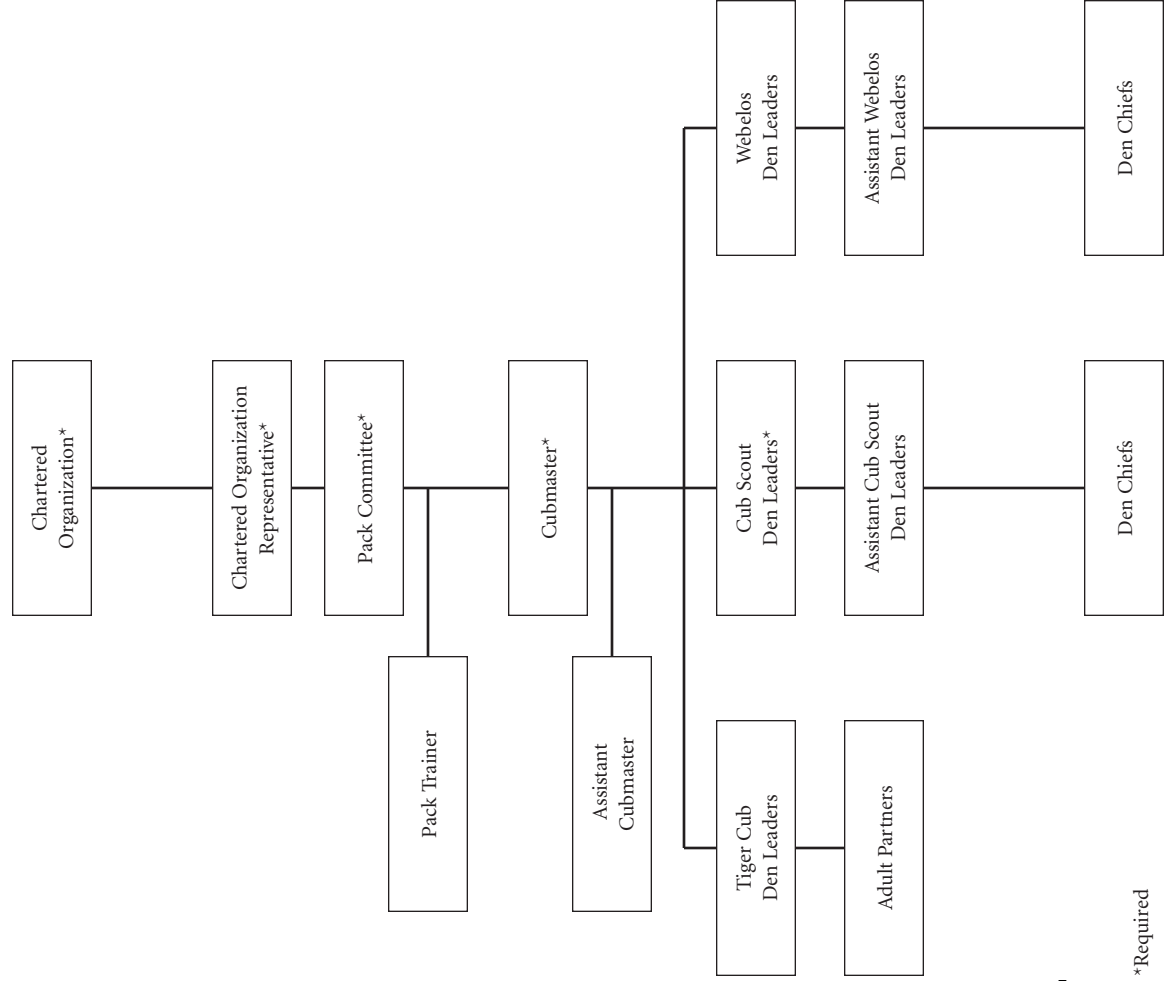
Every time Cub Scouts check the compass, it will remind them of how the activities in each adventure are related to the Scout Law. This may also help them think about how the points of the Scout Law guide their way in Cub Scouting and in daily life. Those points are all different, and each one is a treasure for Scouts to find.



All Cub Scout packs are registered with the Boy Scouts of America and are part of the worldwide brotherhood of Scouting. Each pack belongs to a chartered organization, and families are an important part of that chartered organization. The following organization chart shows how Cub Scouting is structured and the responsibilities of its leadership.



Pack Organization Chart



Leaders' Responsibilities

Chartered organization: Every Cub Scout pack belongs to an organization with interests similar to those of the BSA. This organization might be a religious, civic, fraternal, educational, or other group that has applied for and received a charter from the BSA to operate a Scouting unit. The chartered organization provides a suitable meeting place, adult leadership, supervision, and opportunities for a healthy Scouting life for the boys under its care.

Chartered organization representative: A member of the organization who is the liaison between the chartered organization and the pack. Represents the organization on the local council level.

Pack committee: A group of qualified adults appointed by the chartered organization to administer the affairs of the pack.

Pack trainer: A member of the pack committee and registered leader of the pack, at least 21 years old, who is responsible for orienting new parents as well as seeking the goal of having 100 percent of pack leadership trained in their position responsibilities.

Cubmaster: A registered member leader of the pack, 21 or older. Emcees monthly pack meetings, aids den leaders by coordinating the monthly program, helps the committee recruit new leaders as needed, and attends the monthly pack leaders' meeting.

Den leader: A registered leader of the pack, at least 21 years old, who leads a Tiger Cub, Cub Scout, or Webelos Scout den of five to eight boys at weekly den meetings.

Assistant den leader: A registered leader of the pack, 18 or older, who assists the Tiger Cub, Cub Scout, or Webelos Scout den leaders at the weekly den meetings.

Adult partner: The adult partner is a parent or other adult who co-registers with a boy as part of a Tiger Cub team. Each boy-adult partner team assumes the responsibility of hosting one or more months of den meetings with the den leader. The host team and the den leader plan the meeting program and the location.

Den chief: An older Boy Scout, Varsity Scout, or Venturer appointed to help direct the activities of a Cub Scout den.

*Required

Glossary of Scouting Terms

Chartered Organization: A community organization that has been granted an annual charter by the Boy Scouts of America to use the program of the Boy Scouts of America. Responsible for the selection of leaders in the organization's Scouting programs.

Commissioner: A volunteer Scouter, representing the district or council, who works as a friend and mentor to Scouting units to help them succeed.

Council: A geographically defined administrative organization, tasked with delivering the programs of the Boy Scouts of America to the community organizations within its borders.

Cubmaster: The top volunteer position in every Cub Scout pack. Responsible for planning the monthly pack meetings and working with the pack committee to make sure the pack is moving together and in the right direction.

Den: This is the name given to smaller, working groups of Cub Scouts (typically six to eight boys). Dens are organized by age and/or grade. In large packs, there may be more than one same-age and/or -grade den. Dens usually have a number (Den 1, Den 2, etc.).

Den Chief: A Boy Scout, Varsity Scout, or Venturer selected by the Cubmaster to help the den leader lead the activities of a Cub Scout den.

Denner: A Cub Scout or Webelos Scout who is elected or selected to be the temporary youth leader of his den. Denners can change every few weeks, monthly, or other term so every Scout gets leadership experience.

District: A geographic administrative committee of volunteers within a council, organized to serve the Scouting units within its borders.

District Executive: A career Scouting professional who works as a staff member for the local council. They are assigned specific communities within the council. Sometimes a district executive is referred to as a "DE."

Pack: The larger group a Cub Scout belongs to beyond the den. All packs have numbers that identify them ("Pack 125," for example). Packs usually consist of more than one den and are commonly referred to as a Scouting unit.

Pack Committee: A group of registered Scouting volunteers, selected by the chartered organization, who serve as the administrative support for the Cub Scout pack. It consists of at least three members, including a committee chair. The committee assists with tasks such as program planning, record keeping, correspondence, finances, advancement, training, public relations, and membership and registration.

Roundtable: A monthly gathering of adult Scouting leaders designed to provide help with program planning, training, and other useful tools.

Webelos Scouts: The part of Cub Scouting for fourth- and fifth-grade (or 9- and 10-year-old) boys. The word comes from We'll Be Loyal Scouts.

The Cubmaster's Role

The Cub Master and the den leaders, with the support of the committee members, are the leadership team that makes the pack go. In general, the Cubmaster is the guiding hand behind the work of the other pack leaders and serves as the program advisor to the pack committee.

He or she is a recruiter, supervisor, director, planner, and motivator of other leaders.

The Cubmaster's main responsibilities include:

- Work directly with the pack trainer, den leaders, den chiefs, pack committee chair, and committee members to make sure that all dens are functioning well.
- Ensure that all den leaders have completed Youth Protection training and Den Leader Position-Specific Training.
- Work as a team with the pack committee chair and pack trainer to recruit, educate, guide, support, motivate, and inspire the other adult leaders.
- With the help of other leaders, plan quality, year-round den and pack programs filled with fun and activities.
- Lead the monthly pack meetings with the help of others, involving all dens in some way.
- Conduct impressive advancement, recognition, and graduation ceremonies. For Webelos crossover ceremonies, involve Scoutmasters, the Order of the Arrow, and other Boy Scout leaders.
- Coordinate pack membership, recruiting, and transition.
- Maintain good relationships with parents and guardians. Seek their support and include them in activities.
- Request den chiefs for all Cub Scout dens and, after selection, see that they are trained. Recognize the den chiefs at pack meetings.
- Establish and maintain good relationships with Boy Scout troops that your Webleos Scouts may work with and/or join.
- Know about and use the appropriate and available literature
- Attend monthly roundtables.

How Cub Scouts Works...

- **Cub Scout Year.** Scouting begins in September and runs through August. Boys advance into each den on their birthday. If you use the same plan each year then boys will experience the complete program regardless of when they begin and end.
- **Cub Scout Month.** Each Cub Scout month includes:
 - Weekly Den Meetings (except the week of Pack Meeting)
 - Monthly Pack Meeting
 - Monthly Cub Scout Committee Meeting
 - Any extra Den or Pack Planning Meeting

Helpful Hints When Planning

- **Have a written plan.** This is a useful tool to help keep track of the parts of the meeting.
- **Involve parents.** Even parents who don't think they have time to be leaders have some time and talent to contribute. Find out their skills and talents—and use them!
- **Frequency.** Packs should meet monthly. Dens should meet weekly (except for the week of Pack Meeting) unless special circumstances such as foul weather or significant calendar conflicts (ie holidays) prevent meeting. A consistent meeting pattern will help families remember and keep them coming back. Dens meet year-round, Summer months may limit den meetings to twice each month.
- **Time and location.** Scouting activities and meetings may be scheduled whenever it is convenient for the boys and their families. *LDS Handbook states “Scouting activities and meetings for Primary age boys are preferably held in the daytime. Scouting meetings may be held at the meetinghouse, in a home, or in an outdoor setting and should open and close with prayer.”* It is helpful when den and pack meetings are held at the same location each time so boys and parents can easily remember where to go. This is also true in regard to the time of the meeting.
- **Length of meeting.** Cub Scout–age boys have short attention spans, and they also have family, school, or other community activities that take their time. Meetings should last about an hour. Stop while they are still having fun, so they want to come back. Some special pack meetings may need to run longer such as the Blue and Gold Banquet or the Pinewood Derby.
- **The purposes of Cub Scouting.** All den activities should be measured against these standards.
- **Age-appropriate.** Scouting is designed to meet the needs and abilities of boys as they grow and mature. It is important that as much as we might want to do something more, we need to stay within that range. (See Age-Appropriate Guidelines.)
- **Fun, fun, fun.** For both boys and leaders! Creating a fun environment for your Cub Scouts is an important skill of a cub leader.
- **KISMIF.** Keep It Simple, Make It Fun!

PACK MEETING PLANNING SHEET

Pack Meeting Date: _____

Theme _____

Webelos Activity Badges: _____

Before the Meeting

Person in Charge

Room arrangement

Materials and equipment

Gathering

Greeters

Den exhibits

Preopening activity

Opening

Opening ceremony/prayer

Song

Welcome and introductions

Program

Audience participation stunt

Den stunts and skits

Webelos den demonstrations

Game

Recognition

Boy recognition

Leader recognition

Attendance award

Closing

Announcements

Closing ceremony

After the Meeting

Refreshments

Cleanup

CHARACTERISTICS OF CUB SCOUTS

Eight Year Old Boys

- He is full of energy but tires easily. He is restless and fidgety. He will develop some skill in activities and games played frequently.
- They seldom get into real fights. They usually resort to name-calling. They like responsibility and independence and want to do well. They usually play in groups but also like to play alone.
- They want adventure. If it isn't available, they make their own. They may exaggerate something real, imagine and experience, or simply brag. Remember that these tall tales are not lies. They are a reflection of a boy's need to be big, strong, and brave when in reality he is not. A den leader can use this thirst for adventure in helping boys explore new things.
- They are eager for learning and are beginning to solve more complex problems. They like to be challenged and take time in completing a task.
- Their attention span is good. They enjoy hobbies and like to collect anything and everything. Value is much less important than quantity. A few may organize their collections; others will merely mess up their rooms with assorted treasures.
- They dislike criticism and are eager for peer approval. They want to be like others of their age. They are often self-critical and perfectionists.
- They are sometimes dreamy, absorbed, and withdrawn. They are less impulsive than younger children.
- They enjoy learning and practicing moral values and are aware of right and wrong, good and bad.

Nine Year Old Boys

- They like active, rough play.
- They tend to have good body control and are interested in strength, skill, and speed.
- They tend to like more complicated crafts and work-related tasks. They like to collect things.
- They will be curious and have definite interests. Their attention spans become longer, and they can do more abstract thinking and reasoning.
- Individual differences in your Scouts will become more obvious.
- They might have some behavior problems, especially if not accepted by others.
- They are aware of right and wrong and want to do right.
- You will see them begin to test boundaries and exercise a great deal of independence.
- They enjoy team games and are very interested in friends and social activities. They like group adventures and cooperative play. They are competitive, and you will often hear "Not fair!"
- They are becoming very independent, dependable, and trustworthy.
- They have difficulty admitting they made mistakes, but they are becoming more capable of accepting mistakes and taking responsibility.
- They are acquiring consciences.

Ten Year Old Boys

- They are more active and rough with well-developed motor skills.
- They have many interests, often of a short duration, but they might begin to show talents.
- They are alert, poised, concerned with fads, argue logically, and are concerned with style.
- They are close and affectionate with their parents. They show pride in their fathers and consider their mothers all-important.
- They like privacy and are selective in friendships. A 10-year old might have one best friend.
- This is not an angry age. Anger, when it comes, is often violent and immediate.
- They worry mainly about school and peer relationships. It is important to be "in" with their peers.
- They tend to have a strong sense of justice and a strict moral code. They are usually more concerned with what is wrong than with what is right.

CUB SCOUT

UNIFORM INSPECTION SHEET

Uniform Inspection.

Conduct the uniform inspection with common sense; the basic rule is neatness.



General Appearance. Allow 4 points for each:

- 20 pts
- Good posture
 - Clean face and hands
 - Combed hair
 - Neatly dressed
 - Clean fingernails

Shirt.

20 pts Long or short sleeved navy blue official cub scout shirt. Cleaned, pressed, buttoned Tucked in and lined up with pant zipper.

Neckerchief.

10 pts Triangular. Gold with blue border for Wolf Scouts. Light blue with dark blue border for Bear Scouts.

Neckerchief Slide.

10 pts Securing the neckerchief. Gold metal Cub Scout slide for Wolf or Bear Scouts. Decorated slide to match the theme or tied cord into a woggle.

Pants.

10 pts Dark blue or black pants or jeans. Clean and free from holes

Socks and shoes.

10 pts Neat and clean. Shoes tied if necessary, no holes.

Insignia. Correct placement - allow 5 points for each:

- 20 pts See reverse side for scoring.
- Left pocket
 - Right pocket
 - Left sleeve
 - Right sleeve

Official Cub Scout Cap -- BONUS

5 pts

TOTAL UNIFORM INSPECTION SCORE

A perfect score is 100 points with a 5 point BONUS



Name: _____

Pack #: _____ Date: _____

Official Placement of Insignia

◀ Right Sleeve

5 pts

Wear the US flag touching the shoulder seam. Den numeral if desired, touching the US flag. Centennial Quality Unit Award (if earned), as shown. Only the most recently earned Centennial Quality Unit Award may be worn.



◀ Left Sleeve

5 pts

Wear the council shoulder emblem touching the shoulder seam. Pack numeral (317) centered and touching the shoulder emblem.

The veteran unit insignia bar (if worn) is centered and touching the council shoulder emblem above and pack numeral below.

Denner cord is worn over left shoulder.

◀ Right Pocket

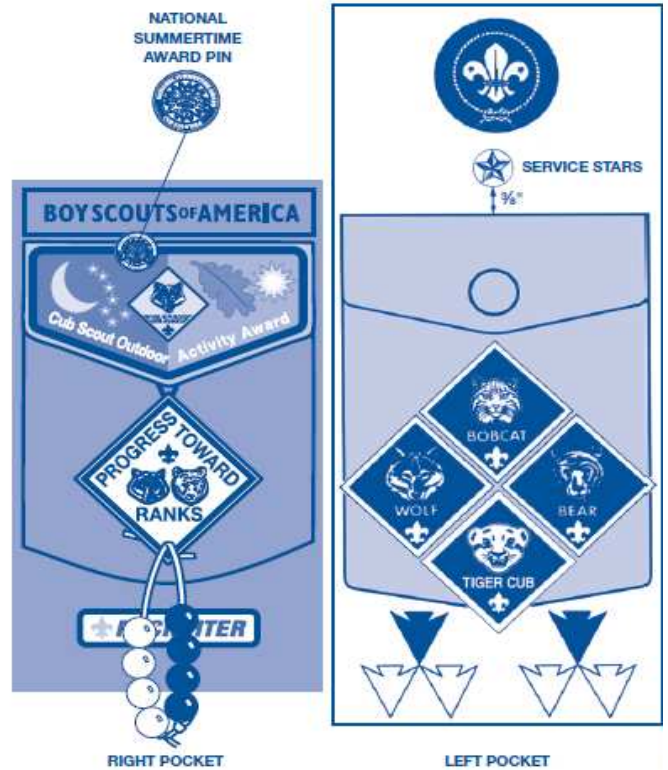
5 pts

Temporary insignia are not necessary in uniform inspection, but if worn, must be centered on the pocket, or hung from the button.

Progress Toward Ranks is fastened to the button under the right pocket flap with the flap rebuttoned.

The National Summertime Award is pinned centered on the right pocket flap.

The Cub Scout Outdoor Activity Award is worn on the right pocket flap. Each successive time the award is earned, a wolf track pin may be added to the flap.



◀ Left Pocket

5 pts

Cub Scouts wear badges of rank as shown: Bobcat, Wolf, Bear and Webelos in place of Tiger Cub.

Gold Arrow Points are worn beneath the pocket and below the badge for which they were earned.

Silver Arrow Points are worn below the Gold Arrow Points in double rows.

Wear medals just above the pocket seam, and service stars centered just above medals or knots, or 3/8 inch above seam if no medals are worn.

Gold background disks are worn with service stars for Cub Scouting service.

Not more than five medals may be worn.

Wearing sequence for medals or knots is at the wearer's discretion.

The only knots worn by Cub Scouts are the religious emblem knot and a lifesaving or meritorious award knot.

The World Crest is worn centered between the left shoulder seam and the top of the left pocket.

◀ TOTAL INSIGNIA SCORE (transfer to other side)

20 pts

PACK MEETING TIPS

Pack Meetings

The pack meeting is the culmination of four or five weeks of den activities. Dens may participate in the pack meeting by presenting a song, skit, ceremony, or other presentation. Boys will receive their advancement badges and other recognition items, such as patches for day camp participation, Cub Scout Academics and Sports belt loops and pins, and other awards. Every boy has a chance to be individually recognized. Be sure to recognize parents who have helped during the month, either in the dens or with the pack committee.

In each month's pack planning pages, there are suggestions for topics for the pack leaders' planning meeting. All leaders—den leaders, assistant den leaders, Cubmasters and assistants, and all committee members—are invited to this monthly meeting. Make the meeting fun as well as informative.

During the monthly pack leaders' planning meeting, you will finalize the upcoming pack meeting and will plan in detail the next month's pack meeting. This meeting is usually held one or two weeks before the pack meeting.

Plan Your Meetings

Use the meeting plan outlines. Solicit additional adult help for activities and tasks. Shared leadership of the pack benefits everyone by getting other parents involved and creating opportunities for adults to share their skills and interests with boys.

Planning for den involvement in pack meetings is most important. Each den should have its participation scheduled in advance. The order of their contribution is important to share as well. For instance, if a den has props for their activity or event, knowing when they are up next will give them time to get ready. Coordinate all skits and contributions at the pack leaders' meeting so that events are approved in advance and are not duplicated.

Ceremonies

Each boy will accomplish one or two major rank advancements during the program year. Each of these is a very special and significant moment. Make these moments special by planning badge presentations. Also, you may choose to present the parent's pin representing each rank to recognize parental involvement in the advancement process.

Staging Events

Events at your pack meetings add to the fun and memories. Families will be taking many pictures of their sons receiving awards and recognitions. Take a little extra effort to arrange things in a way that will allow a clear shot for the perfect picture of the Cubmaster presenting the award. Provide a consistent area at your meeting place where the den displays are placed. When den skits are performed, have a plan for the manner in which dens will enter and exit. This makes for a smooth show, and everyone will look great!

Recognize Your Volunteers

Occasional recognition of the pack leadership and parental involvement in activities will be welcomed by all. Everyone deserves a thank you, and boys will proudly see the adults in their lives being recognized and appreciated.

Family Involvement

Cub Scouts need good pack leaders. They also need family support because Cub Scouting is a family program. Families can be involved by working with their Cub Scouts on advancement at home, providing ways for their Cub Scouts to earn money for den dues, helping at den meetings when needed, providing transportation, attending pack meetings, and presenting advancement awards to their Cub Scouts at pack meetings. Leaders should encourage family involvement throughout their son's Cub Scouting years.

Fun for the Family

Encourage families to complete activities in *Fun for the Family* that are related to this month's Core Value.

Service Projects

As noted in the *Boy Scout Handbook*: "To people who know about Scouting, the daily Good Turn is one of the finest features of our movement." The record of Good Turns, small and large, that Scouts have done since the day Scouting was founded is truly impressive. Do a Good Turn by picking up litter, collecting used books for children or adults in a residential situation, or collecting coats and mittens to donate to a homeless shelter before the colder weather ahead. Work with your chartered organization on a project.

Announcements

The pack meeting is a good time to remind Scouts of upcoming pack activities to enhance the excitement for, and promote family discussion of, these events. But because you are dealing with young boys—and parents who may not have brought note-taking materials—reminders should be in written form and handed out to parents. Too many announcements can be very boring and consume precious time. Effective and frequent communication with parents is a very important—if not critical—ingredient in the success of the pack. A pack newsletter, fliers for events, email, and other social media are important communication tools. Knowing about issues, meetings, and activities well in advance will be appreciated and will yield positive results for both packs and families.

Unit Commissioners

A unit commissioner is a volunteer Scouter who represents the councils and works with the pack to help it successfully deliver a quality program. He or she can offer suggestions for solving problems. A unit commissioner is a friend. Pack leaders should get to know him or her. If your pack does not have a unit commissioner, talk to your district executive, the district commissioner, or the district chair.

Annual Program Planning

A research project done by Eli Lilly in Indianapolis, Indiana, showed that a common element of strong packs is they all have a good annual pack program planned a year in advance that is then shared with all families in the form of a calendar. The important result of a shared annual program calendar is that your pack will attract more families, and Cub Scouts will stay for a long time.

Here is how a pack program planning conference works.

Before the scheduled conference, the committee chair and Cubmaster gather the following information:

- Key school dates
- Community event dates
- Your chartered organization's dates
- Personal dates that may affect your pack's activities such as the Cubmaster's anniversary cruise
- District and council dates
- Collected Family Talent Survey sheets from all parents
- Last year's pack annual plan if you have one

Who attends the conference???

- All pack committee members
- All den leaders
- All den chiefs (optional)
- Chartered organization representative
- Your unit commissioner (optional)
- Anyone else you think might be helpful, such as other parents

Here's a quick rundown of the steps.

Before you start the planning process, explain to the group the importance of annual program planning, why you are doing it, and the rules for the process during this meeting.

Step 1 – Put the Dates on the Master Calendar

Step 2 – Review Previous Activities

Step 3 – Brainstorm Activities for Pack Meetings

Step 4 – Make Assignments

Step 5 – Distribute the Annual Plan to Families

Step 6 – Review the plan each month

A great pack program plan leads to a great pack and den program, which leads to Cub Scouts and their families staying and growing in Scouting.

Good luck! You are taking a big step toward being a great pack!

Pack # _____ Annual Program Plan for _____ (year)

Month & Theme	Pack Meeting Ideas	Flag	Song	Skit
September Trustworthy	The Great Race Let the Games Begin	Wolves	Bears	Webelos
October Loyal	Scout Salute Our National Treasures	Webelos	Wolves	Bears
November Helpful		Bears	Webelos	Wolves
December Friendly		Wolves	Bears	Webelos
January Courteous	Pine Wood Derby	Webelos	Wolves	Bears
February Kind	Blue and Gold Banquet	Bears	Webelos	Wolves
March Obedient		Wolves	Bears	Webelos
April Cheerful		Webelos	Wolves	Bears
May Thrifty		Bears	Webelos	Wolves
June Brave		Wolves	Bears	Webelos
July Clean		Webelos	Wolves	Bears
August Reverent		Bears	Webelos	Wolves

PLANNING ACTIVITIES

If you fail to plan....you plan to fail!

Focus on the CORE VALUES

Nine Elements of Planning

1. Objective.

Program activities should meet the purposes of Cub Scouting and provide opportunities for physical, spiritual, mental/emotional, and social growth.

2. Fun.

Cub Scouting must be fun, not only for the boys, but for the whole family. If the program is fun, boys will continue to attend.

3. Variety.

A variety of activities is used to achieve the purposes of Cub Scouting. Include games, crafts, skits, songs, stunts, ceremonies, trips, and outdoor activities for a well-rounded program.

4. Action.

Activities that require action and participation help boys enjoy the experience. Boys need to do, not just watch. Action does not necessarily mean running around (although boys love to do that). It means being engaged in an activity versus passively receiving information.

5. Boy Appeal.

Plan activities that are appropriate for Cub Scout-age boys, such as those that include action, experimenting, mystery, and excitement.

6. Family Appeal.

Cub Scouting is a family program, with families working and playing together. Activities should help strengthen and enrich families.

7. Achievement.

Boys need recognition so that they will feel a sense of achievement while they are having fun.

8. Resources.

Make good use of all people, facilities, materials, and equipment available. Use the talents and skills of leaders, families, boys, and neighborhood friends.

9. Flexibility.

Have a backup plan for unexpected changes or surprises. Be prepared to change the program for special circumstances that affect the local community or area.

A Variety of Activities

Key is KISMIF: Keep it Simple...Make it Fun or Keep it Secret...Make it Fail!

Varying activities throughout the year and from year to year keeps the boys enthusiastic about the program.

- Blue and gold banquet
- District and council activities
- Field trips and hikes
- Pinewood derby®
- Raingutter regatta
- Space derby
- Scouting Anniversary Week celebrations
- Service projects
- Talent Shows
- Summertime Pack Award
- Bike Rodeo
- Family Picnics
- Camping
 - Day Camp
 - Jamboral
 - Webelos Family Overnighter
 - Pack Family Overnighters
- Year Round Program!

Pack _____ of _____ District
2017 Scouting's Journey to Excellence

Item	Objective	Bronze Level	Silver Level	Gold Level	Bronze Points	Silver Points	Gold Points
Planning and Budget					Total Points: 200		
#1	Planning and Budget: Have a program plan and budget that is regularly reviewed by the pack committee, and it follows BSA policies relating to fundraising.	Have an annual program plan and budget adopted by the pack committee.	Achieve Bronze, plus pack committee meets at least six times during the year to review program plans and finances.	Achieve Silver, plus pack conducts a planning meeting involving den leaders for the following program year.	50	100	200
Membership					Total Points: 500		
#2	Building Cub Scouting: Have an increase in Cub Scout membership or maintain a larger than average pack size.	Conduct a formal recruitment program by October 31 and register new members in the pack.	Achieve Bronze, and either increase youth members by 5% or have at least 40 members.	Achieve Silver, and either increase youth members by 10% or have at least 60 members.	50	100	200
#3	Retention: Retain a significant percentage of youth members.	Reregister 60% of eligible members.	Reregister 65% of eligible members.	Reregister 75% of eligible members.	50	100	200
#4	Webelos-to-Scout transition: Have an effective plan to graduate Webelos Scouts into Boy Scout troop(s).	With a troop, hold two joint activities or 75% of second year Webelos have completed "The Scouting Adventure."	60% of eligible Webelos register with a troop.	80% of eligible Webelos register with a troop.	25	50	100
Program					Total Points: 900		
#5	Advancement: Achieve a high percentage of Cub Scouts earning rank advancements.	50% of Cub Scouts advance one rank during the year.	60% of Cub Scouts advance one rank during the year.	75% of Cub Scouts advance one rank during the year.	100	200	300
#6	Outdoor activities: Conduct outdoor activities and field trips.	Each den has the opportunity to participate in three outdoor activities or field trips during the year.	Each den has the opportunity to participate in four outdoor activities or field trips during the year.	Each den has the opportunity to participate in five outdoor activities or field trips during the year.	50	100	200
#7	Day/resident/family camp: Cub Scouts attend day camp, family camp, and/or resident camp.	33% of Cub Scouts participate in a camping experience or improvement over the prior year.	50%, or 33% and have improvement over the prior year.	75%, or 50% and have improvement over the prior year.	50	100	200
#8	Service projects: Participate in service projects.	Participate in two service projects and enter the hours on the JTE website.	Participate in three service projects and enter the hours on the JTE website.	Achieve Silver, plus at least one of the service projects is conservation-oriented.	25	50	100
#9	Pack and den meetings: Dens and the pack have regular meetings.	Hold eight pack meetings a year. Den or pack meetings have started by October 31.	Achieve Bronze, plus dens meet at least twice a month during the school year.	Achieve Silver, plus earn the Summertime Pack Award.	25	50	100
Volunteer Leadership					Total Points: 400		
#10	Leadership recruitment: The pack is proactive in recruiting sufficient leaders.	Have a Cubmaster, assistant Cubmaster and a committee with at least three members.	Achieve Bronze, and prior to recruiting event, the committee identifies pack and den leadership for the next year.	Achieve Silver, plus every den has a registered leader by October 31.	50	100	200
#11	Trained leadership: Have trained and engaged leaders at all levels.	Cubmaster or an assistant Cubmaster or pack trainer has completed position-specific training.	Achieve Bronze, plus the Cubmaster and den leaders have completed position-specific training or, if new, will complete within three months of joining.	Achieve Silver, plus two-thirds of registered committee members have completed position-specific training for the pack committee.	50	100	200

- Bronze:** Earn at least 525 points by earning points in at least 7 objectives.
- Silver:** Earn at least 800 points by earning points in at least 8 objectives.
- Gold:** Earn at least 1,050 points by earning points in at least 8 objectives.

Total points earned: _____

No. of objectives with points: _____

Our pack has completed online rechartering by the deadline in order to maintain continuity of our program.

We certify that these requirements have been completed:

Cubmaster _____ Date _____

Committee chair _____ Date _____

Commissioner _____ Date _____

This form should be submitted to the Scout service center or your unit commissioner, as directed by your council.

AGE-APPROPRIATE GUIDELINES FOR SCOUTING ACTIVITIES

Age- and rank-appropriate guidelines have been developed based on the mental, physical, emotional, and social maturity of Boy Scouts of America youth members. These guidelines apply to Cub Scout packs, Boy Scout troops, Varsity Scout teams, and Venturing crews.



TIGER CUBS
(WITH ADULT PARTNER)



WOLF/BEAR CUB SCOUTS



WEBELOS SCOUTS



BOY SCOUTS



OLDER BOY SCOUTS, VARSITY SCOUTS, AND VENTURERS



OUTDOOR SKILLS

Camporees			Visit Only		
Conservation Projects					
Cooking Outdoors					
Fire Building					
Fishing					
Fueled Devices (Stoves and lanterns)					
Hiking—Day					
Hiking—Multiple Day					
Horseback Riding					
Hunting					Venturers Only
Map and Compass	Map Only				
Mountain Boards					
Mountaineering/Scrambling/Cross-Country Travel					
Orienteering					
Pioneering					
Rope Bridges/Pioneering Towers (Check requirements for height restrictions.)					
Survival Training					
Winter Camping					



SPORTS

Field/Wide Games					
Flag Football					
Gymnastics					
Ice Hockey					
Ice Skating					
Martial Arts—Defensive					
Roller Blades/Skates					
Scooters—Nonmotorized					
Skateboarding					
Skiing/Snowboarding					
Sledding/Tubing					
Soccer					
Street Hockey					



TOOLS

Axes					
Bow Saws					
Hand Ax					
Hand Tools					
Pocketknife					



TREKKING

Backpacking—Overnight, Backcountry					
Bike Treks—Day Ride					
Bike Treks—Multiple Overnights					
BMX Biking					
Day Hikes					
Horse Treks					
Mountain Biking					
Search and Rescue Missions					
Search and Rescue Practice					
Ski Touring—Multiple Days and Nights Carrying Gear					



AIRCRAFT

Commercial Flight Experience					
Ground School					
Hands-On Flying Experience					
Hot-Air Balloons (Tethered only)					
Orientation Flight					
Soaring (Orientation flights only)					

AGE-APPROPRIATE GUIDELINES FOR SCOUTING ACTIVITIES

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TIGER CUBS
(WITH ADULT PARTNER)



WOLF/BEAR
CUB SCOUTS



WEBELOS
SCOUTS



BOY SCOUTS



**OLDER BOY SCOUTS,
VARSITY SCOUTS,
AND VENTURERS**



VEHICLES

Dirt Bikes

Driving Derbies

Snowmobiles

Venturers Only



SHOOTING

.22 Rifle

Air Rifle (Pellet Guns)

Archery—Field

Archery—Target, Action (Moving targets)

BB Guns

Catapults

Large-Bore Rifles

Muzzleloaders

Pistols

Shotguns

Slingshots

Webelos Resident Camp Only

Council/District Outdoor Programs Only

Council/District Outdoor Programs Only

Venturers Only

Venturers Only

Council/District Outdoor Programs Only



CLIMBING

Belaying

Bouldering

Canopy Tours

Caving (Other than simple novice activities)

Climbing—Commercial or Horizontal Wall

Climbing—Rock

Climbing—Vertical Wall or Tower

Initiative Games

Lead Climbing

Project COPE

Rappelling

Snow and Ice Climbing

A Few Low-Course and High-Course Activities



AQUATICS

Canoeing—Flat Water

Canoeing—Flowing Water

Kayaking—Flat Water

Kayaking—Flowing Water

Motorboating—Adult Operated

Motorboating—Youth Operated

Rafting—Flat Water

Rafting—Flowing Water

Rowing—Flat Water

Rowing—Flowing Water

Sailboarding

Sailing—Adult Operated

Sailing—Youth Operated

Scuba

Snorkeling (In clear, confined waters, all ages and abilities can use snorkeling equipment. Snorkeling in open water is limited to Boy Scouts with Snorkeling BSA or equivalent.)

Surfing

Swimming

Tubing (Floating in an inner tube)

Tow Sports (including waterskiing, wakeboarding, kneeboarding, and tubing)

Council/District Outdoor Programs Only

Council/District Outdoor Programs Only

Council/District Outdoor Programs Only

Council/District Outdoor Programs Only

Council/District Outdoor Programs Only

Council/District Outdoor Programs Only



CAMPING

Day Camp

Den Overnights

Camporees

Family Camping

High Adventure

Jamboree

Parent/Son Overnights

Resident Camp

Weekend Overnights

Unauthorized and Restricted Scout Activities

The policies and guidelines set forth in BSA's *Guide to Safe Scouting* have been established because of the real need to protect members from known hazards that have been identified through 100 years of experience. As you complete your scouting activities this year and plan your activities for 2013, please note that the following activities have specifically been declared unauthorized and restricted by the Boy Scouts of America:*

- All-terrain vehicles (ATVs) are banned from program use. ATVs are defined as motorized recreational cycles with three or four large, soft tires, designed for off-road use on a variety of terrains.
- Boxing, karate, and related martial arts—except judo, aikido, and Tai Chi—are not authorized activities.
- Exploration of abandoned mines is an unauthorized activity.
- Fireworks secured, used, or displayed in conjunction with program and activities is unauthorized except where the fireworks display is conducted under the auspices of a certified or licensed fireworks control expert
- Flying in hang gliders, ultralights, experimental aircraft, or hot-air balloons (nontethered); parachuting; and flying in aircraft as part of a search and rescue mission are unauthorized activities. Tethered hot-air balloon flights are authorized, and a flying plan must be submitted.
- Motorized go-carts and motorbike activities are unauthorized for Cub Scout and Boy Scout programs. Go-carting conducted at a commercial facility that provides equipment and supervision of cart operation is authorized upon submittal of a completed tour and activity plan. Participating in motorized speed events, including motorcycles, boats, drag racing, demolition derbies, and related events are not authorized activities for any program level.
- Participation in amateur or professional rodeo events and council or district sponsorship of rodeos are not authorized.
- Pointing any type of firearm or simulated firearm at any individual is unauthorized. Scout units may plan or participate in paintball, laser tag or similar events where participants shoot at targets that are neither living nor human representations. Units with council approval may participate in formally organized historical reenactment events, where firearms are used and intentionally aimed over the heads of the reenactment participants. The use of paintball guns, laser guns or similar devices may be utilized in target shooting events with council approval and following the Sweet 16 of BSA Safety. Council approval means the approval of the Scout Executive or his designee on a tour permit specifically outlining details of the event. (However, law enforcement departments and agencies using firearms in standard officer/agent training may use their training agenda when accompanied with appropriate safety equipment in the Law Enforcement Exploring program.)
- Hunting is not an authorized Cub Scout or Boy Scout activity, although hunting safety is part of the program curriculum. (The purpose of this policy is to restrict chartered packs, troops, and teams from conducting hunting trips. However, this policy does not restrict Venturing crews from conducting hunting trips or special adult hunting expeditions provided that adequate safety procedures are followed and that all participants have obtained necessary permits and/or licenses from either state or federal agencies. While hunter safety education might not be required prior to obtaining a hunting license, successful completion of the respective state voluntary program is required before participating in the activity.)
- Motorized personal watercraft, such as Jet-Skis®, are not authorized for use in Scouting aquatics, and their use should not be permitted in or near BSA program areas.
- Except for (1) law enforcement officers required to carry firearms within their jurisdiction, and (2) circumstances within the scope of the BSA hunting policy statement, firearms should not be in the possession of any person engaged in camping, hiking, backpacking, or any other Scouting activity other than those specifically planned for target shooting under the supervision of a certified firearms instructor. (Among the purposes of this policy is to prohibit adult leaders from bringing firearms on BSA camping and hiking activities or to unit meetings.
- All activities related to bungee cord jumping (sometimes called shock cord jumping) are unauthorized.
- Technical tree-climbing with ropes or harnesses is not authorized as an activity.
- Water chugging and related activities are not authorized for any program level.
- Downhill skiing, snowboarding and operating snowmobiles without a helmet. Appropriate personal protective equipment is required for all activities. This includes the recommended use of helmets for all participants engaged in winter sports, such as sledding and riding other sliding devices. The use of helmets is required for the following activities: downhill skiing, snowboarding and operating snowmobiles (requires full face helmets).
- Driving more than 10 hours in one 24-hour period. Driving is limited to a maximum of 10 hours in one -24-hour period and must be interrupted by frequent rest, food and recreation stops.
- Allowing passengers to ride in the bed of a truck. Safety belts are provided and must be used by all passengers and drivers. (Exception: A school or commercial bus, when required by law.) Passengers will ride only in the cab if trucks are used.
- Citizenship activities are encouraged, but partisan political activities are prohibited.
- The use of liquid fuels for starting any type of fire.

***The list of unauthorized and restricted activities is regularly reviewed, updated and modified by the BSA. For the most up-to-date list, please consult: <http://www.scouting.org/scoutsource/HealthandSafety/GSS/toc.aspx>**

We are going on a Scouting Outing!

We are going to _____ on _____.

Please meet at _____ at _____ AM/PM. Your son will be riding with _____. If there is an emergency while we are out, you can call _____ at _____.

.....
Yes! I want my son to go on this trip. Date: _____

Boy's Name _____ Phone _____

I hereby authorize any hospital, Licensed Physician to administer emergency treatment to my child in case of accidental injury or sudden illness. This authorization is valid only if I cannot be reached personally.

Parent Signature _____

Where I can be reached during this trip _____

Emergency Phone _____

Insurance Co. _____ Policy _____

Allergies _____

Medications Taken Regularly _____

Additional Information _____

(Return this portion to Scout Leader)

CUB SCOUT RESOURCES

Publications:

Cub Scout Leader Book
Den Leader Guide
How-To Book
Group Meeting Sparklers
Cub Scout Songbook
Guide to Safe Scouting
Den Chief Handbook
Ceremonies for Dens and Packs
Scouting Magazine
Boy's Life

These resources can be purchased at the Local Scout Service Center or online at scoutstuff.org. Some can be viewed online by searching for the title of the book or cubscouts.org.

LDS Church Resources
LDS Scouting Handbook
Scouting and the Church pdf
www.ldsbsa.org

National Websites
www.myscouting.org
www.scouting.org
www.scoutingmagazine.org
www.scoutstuff.org
www.cubscouts.org

Council Website
www.tetonscouts.org

Other Helpful Websites
Bryan on Scouting
www.blog.scoutingmagazine.org
Michelle Davidson
www.sugarcub.blogspot.com
Baloo's Bugle
<http://usscouts.org/bbugle.asp>
www.boyscouttrail.com
www.usscouts.org
www.insanescouter.com
www.macscouter.com
Pinterest

Local Cub Scouting Resources

Local Council Service Center
2306 Pocatello Creek Road
233-4600 (Hours 9-6, Sat 10-2)
District Executive and staff
Dan Deakin 233-4600
Scout Executive
Clark Farer 522-5155

Training:

Required Training

Youth Protection (online) 2yrs
Cub Scout Position Specific Training 5yrs

Required Training for All Tour Plans

Hazardous Weather (online) 2yrs

Required Training for Overnight Tour Plans

BALOO-OWLS: Offered annually in May at Krupp
(Basic Adult Leader Outdoor Orientation)
(Cub Scout Outdoor Leader Skills)

Advanced Adult Leadership Training

Wood Badge: Offered 5 times per year

Ongoing Training

Monthly Roundtable
2nd Thursday, 7:00, Caldwell Park Bldg
For all leaders & interested parents
Conducted by the district
Program ideas and fun