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Introduction

preface

Dear Scouting Volunteer,

We are excited to welcome you to our council camps this summer. Scout camp is an incredible opportunity for our boys, especially in this time when so many have not had outdoor experiences. Some of the fondest memories of my youth are the weeks I spent at Scout camp. What a great way to help Scouts build character, develop values, and receive critical lessons.

We want to help you have a successful summer and have worked to provide you with the resources you need to plan effectively. This guidebook has been extensively redone to give you accurate and helpful information about our camps. Please use this resource to help your troop be prepared for this summer. In particular, use it to help your Senior Patrol Leader grow as he learns to lead this summer.

Scouting is fun, exciting, and full of adventure, and Scout camp is truly one of the most exciting and adventurous things we do in Scouting. We hope that each boy and leader who participates in Scouting and in summer camp will have many adventures and that those adventures will continue throughout their lives, helping them grow and become better. Beginning your camp preparations now will help prepare each boy in your troop to have a tremendous adventure this summer.

Thank you for your contribution to the Scouting program. We look forward to seeing you this summer.

Your Friend in Scouting,



Clarke Farrer

Scout Executive – Grand Teton Council

What you'll Find inside

- Bear safety regulations
- Links to online resources, including social media sites
- Updated schedules for each camp
- New program highlights
- Tips to help you prepare
- Gear checklists
- Updated merit badge lists
- Leadership preparation guidelines
- Council policies and guidelines
- Appendices with important forms and information

National Forest Lands

Treasure Mountain and Lemhi Scout Camps are on National Forest Lands. They are authorized under special use permits by the Caribou-Targhee National Forest, and operate on a non-discriminatory basis.

Non-Discrimination Clause

All Grand Teton Council Camps do not discriminate against anyone on the basis of race, color, national origin, age, sex, disability, or any other delineation of peoples.

Throughout this guidebook there are hints and tips to help you prepare effectively for your week at camp

Reservations & Fees

To reserve a campsite for a week requires a \$200 non-refundable fee. This fee may be used after your week of camp to offset regular camp fees or to reserve a campsite for the next year. Deposit fees may be transferred to the following year until March 1, at which time they are no longer transferable. If your unit does not keep their reservation, the deposit is considered non-refundable and non-transferable.

A campsite will not be reserved after November 1 without the \$200 reservation deposit.

Camp fees are refundable if reservation is cancelled a in full two weeks prior to the start of your week of cam. A written request responds must also be filed at your local Council Service Center.

If there are less than two weeks until camp starts, there will only be refunds for medical emergencies.

Camp fees can be paid
online at
www.tetonscouts.org

All refunds must be approved by the Camp Director. A refund request form must be completed before a refund can be issued. To be cost effective, refunds less than \$10 will be deposited into the unit account.

All refund request must be submitted within 30 days of camp attendance to be considered.

General Information

Medical Forms

All campers (youth & adult) must have a current physical signed by a parent or guardian. This activity requires parts A, B & C of the health form be filled out. BSA health forms are only valid for 12 months. Members of the Christian Science faith must provide the camp with a written letter from a practitioner.

Troop Insurance

Each troop is required to carry adequate and proper liability and health insurance. Please prepare to verify that each camper is protected with insurance - ensure that policy numbers are listed on each medical form.

Leadership Roles

The role of adult leaders at summer camp is very important. In planning, supervising, teaching, and participating, their influence and support is critical. Start recruiting your leaders early and have alternates standing by. At least two registered adults are required per Troop. Usually the Scoutmaster and Assistant Scoutmaster attend; however, if other adults will be bringing the Scouts to camp, start preparing them early. At least one adult must be 21 years of age or older; the other must be at least 18 years old.

True Youth Protection can be achieved only through the focused commitment of everyone in Scouting. It is the mission of Youth Protection volunteers and professionals to work within the Boy Scouts of America to maintain a culture of Youth Protection awareness and safety at the national, regional, area, council, district, and unit levels.

Campsite Accommodations

Small units may need to share campsites with other groups.

Duty to God

The Boy Scouts of America is an all-denominational organization, which encourages each member to actively participate in his religious beliefs and responsibilities. Grace should be said before each meal, and all campers given an opportunity to participate. Please let your Scouts know they should feel free to pray as they have been taught, and remind them of the importance of showing respect other's forms and traditions. Each camp does have a "Scout is Reverent" patch that can be earned and purchased at camp.

Ecology

Animal Conservation - Please make certain that all Troop members understand the delicate balance of plant and animal life in the wilderness. Everyone should do

their best to ensure that no animals are molested or killed. This applies to aquatic as well as land life.

The vegetative life in this high mountain ecosystem is very fragile. Please make every effort to stay on trails. Do not pick flowers or collect specimens. When gathering firewood, collect only dead and down wood. Never cut down a tree, dead or alive.

Please do all you can to prevent name carving axe and knife hacking, and other acts that damage the trees. When hanging hammocks, use 1" or wider flat strapping material

Fire

The smallest spark is a deadly threat to wildlife and campers. No fireworks are allowed in camp or in the National Forest or Parks. All fires must be confined to the designated fire pits in each campsite. **Campfires may not be left unattended.**

Ax Yard and Wood

Upon arrival at your campsite, designate an area and construct an ax yard. All woodcutting must be done in this area.

Dish Washing

Cleanliness is important, even at Scout Camp! It is also an excellent preventive measure to diarrhea, tummy ache and other diseases. One of the first chores at each meal is to prepare HOT water to wash dishes. It is recommended to wash and rinse in an approved disinfectant on all dishes at each meal. Air dry your dishes and then store them in a clean dry place.

Uniforms

It is always appropriate to wear a uniform; encouraged for inspections, flag ceremonies, and camp-wide activities. Camp t-shirts may be purchased in the trading post.

Courtesy

The campsite is your Troop home while at camp. Your Camp Friend and Commissioner are there to assist you if necessary, **but the Troop's conduct while in the site will be the unit adults' responsibility.** Please instruct your Scouts to respect the other Scouts and Troop campsites. Do not enter them unless invited. Control noise, respect quiet hours, and leave other people's personal property alone.

Quiet Hours

We are required to provide all campers with at least nine hours of quiet time. Between 10:00 PM and 7:00 AM each day we ask that you enforce this quiet period.

Camp Rules & Guidelines

The Grand Teton Council and the Boy Scouts of America have established the following policies to ensure a safe and enjoyable camping experience. Thank you for your help ensuring that these rules are strictly followed. If you have any questions about these policies, please contact your Camp Director.

adult leadership

BSA policy requires two leaders in camp for each unit at all times (one must be at least 21). We strongly encourage at least one leader to attend camp all week.

allergies

Scouts or leaders with allergies should notify camp leadership by using the form found on page 25. 30 days prior to camp.

animal safety

All of our camps are in bear/skunk/moose/deer/etc. country. Safety training will be provided at camp. Read bear policy page for details.

bikes & atvs

ATVs and motorcycles are not permitted. Mountain bikes may be used outside camp property if helmets are worn and adults supervise. Bicycles may be used at Island Park Scout Camp on the service roads. Helmets must be worn.

buddy system

Please teach and expect your troop to use the buddy system at all times in camp.

chainsaws

Chainsaws may only be used after permission and training from the Camp Director or Camp Maintenance Director. Safety gear should be worn and live trees may not be cut.

fire prevention & bear guard charts

Each unit should prepare a unit fireguard plan. No flames are permitted in tents, this includes propane lanterns and heaters. Each unit should take seriously its responsibility to fire safety. The bear guard chart must be posted and followed as well.

firearms, ammunition, & weapons

Weapons and ammunition of all kinds are not permitted at camp. All shooting will be on camp shooting sports ranges under the direction of the camp Shooting Sports Director. Any exceptions should be discussed with the Camp Director prior to arrival.

fireworks

Federal law prohibits the possession or use of fireworks in a National Forest; this includes all of our camps.

first aid

First aid is available at each camp from several staff members trained in advanced first aid. Medical needs beyond first aid will be referred to the following facilities:

- Little Lemhi: Eastern Idaho Regional Medical Center (Idaho Falls, Idaho)
- Treasure Mountain: Driggs, Idaho Hospital or Eastern Idaho Regional Medical Center
- Island Park: Madison Memorial Hospital or Eastern Idaho Regional Medical Center.

fishing

Fishing licenses are required for all those 14 and older in Idaho. Treasure Mountain requires a Wyoming fishing license (can be purchased in Jackson, WY or online, see pg. 17)

ice

Ice may be available for purchase at camp. Costs and availability vary by camp.

lost & found

The lost and found is in the lodge or trading post. Unclaimed items will be taken to the Idaho Falls Scout Office and donated to charity after August 31.

medication

Idaho State Law prohibits our medical officers from holding or administering prescription medication. Any prescriptions should be given to the Scout or leader. We can provide refrigeration for medication, if needed. See appendix C for more information.

pets

Pets are not permitted in camp, including visitor pets. Pets are a threat to wildlife and are in danger themselves.

propane/liquid fuel equipment

The use of propane/gas stoves and lanterns is permitted under the close supervision of a knowledgeable adult. Extra fuel should be stored in an approved safe location.

smoking

Smoking is not permitted in the presence of Scouts. Smoking must be done away from Scouts in assigned smoking areas (designated by each Camp Director).

trading post

The camp Trading Post will stock kits/materials for merit badges, basic camping gear, drinks/snacks, camp memorabilia, and other items. All camps will accept debit/credit cards. On average, scouts spend around \$50 per week.

scout oath & law

Live the Scout Oath and Law. Help others to do the same.

transportation

Scouts are not permitted in the beds of trucks or trailers. Drivers transporting Scouts must be licensed and at least 18-years-old. All Scouts must use seat belts.

vehicles in campsites

- Camp Little Lemhi: Only one vehicle will be permitted in each campsite at check-in. Please consolidate gear before arrival.
No vehicles are allowed Monday afternoon to Friday afternoon (trailers can remain in campsites).
- Treasure Mountain: Vehicles are not permitted in campsites.
Troops should be prepared to carry all of their gear, using the provided carts or bring your own cart.
- Island Park: Only one vehicle will be permitted in each campsite at check-in. Please consolidate gear before arrival.
No vehicles are allowed Monday afternoon to Friday afternoon (trailers can remain near campsites).

visitors

Visitors are welcome any time but must check-in at the office upon arrival. Visitors are also welcome to eat with the troop. Please notify the commissary director at least two meals in advance. Extra meals cost **\$6.00** each. No pets are allowed in camp.

youth leadership

Please select a Senior Patrol Leader before camp and allow them to lead the pre-camp preparations. See page 9 for more information.

Food Service

Treasure Mountain & Little Lemhi provide a patrol-style cooking experience. Our commissary staff will sort and issue food to each troop — which troops will then pick up before each meal.

If a member of your troop has special dietary needs, please use the form in appendix C to notify each camp. If your troop will have visitors or needs extra meals, you must notify the Commissary Director at least two meals in advance. Additional meals cost **\$6.00**.

At camp we will provide you with the following staples: salt, pepper, oil, mayo, mustard, ketchup, paper towels, soap, butter, milk, and toilet paper.

suggested cooking equipment:

- Cookstove
- At least two Dutch Ovens (plus 1 per additional 8 people)
- Propane
- Cooking utensils (spatula, spoons, etc.)
- Mixing bowls
- Pot(s) (for boiling water, etc)
- Frying pan(s) or griddle
- Cups, bowls, plates, utensils for everyone
- Spice kit
- Sponges & rags (for cleaning)
- Tubs or pots for cleaning dishes
- Knives
- Measuring cups and spoons
- Water jug(s) that have only held water

Island Park Scout Camp is a centralized dining camp. All meals will be fixed and served by the camp. Units will help with serving and cleanup.

This year, leave the paper and plastic at home. Bring dishes you can wash and re-use. Help us help the environment and reduce our waste.

Bear Safety Regulations and Procedures

The area surrounding Treasure Mountain is known to be frequented by Black Bear and Grizzly Bear. Your vigilance in following the below stated procedures will benefit all of camp now, and in the future. Bears have a great memory and will return to an encountered food source within a week or two of that date the following year. If they've found nothing, there's no reason to come back, making camping safer for you and for future campers.

BEAR SAFETY DISCUSSION: All participants must attend the bear safety discussion on Monday and your troop friend and your commissioner will visit your campsite for a discussion on bear safety, recognition, and how to avoid encounters. Prior to visiting camp, all troops and leaders must view the bear safety videos on the Wyoming Game and Fish Department's website, <https://wgfd.wyo.gov/Wildlife-in-Wyoming/More-Wildlife/Large-Carnivore/Grizzly-Bear-Management/Bear-Wise-Wyoming> and <http://fishandgame.idaho.gov/public/education/bearIdentification/>

ATTRACTANTS: Keep all attractants in bear boxes i.e. all food items (snacks, candy, all drinks and soda pop), all toiletries (tooth paste, deodorant, bug repellent, lotions), any petroleum based products (gas, oil, household cleaners), and any other items with a scent that may cause a bear to become curious.

BEAR-RESISTANT CONTAINERS: There are approved IGBC (Interagency Grizzly Bear Committee) bear-resistant containers in each campsite. Bear boxes must be secured with both carabineers to be bear resistant. When items do not fit in provided containers, items will be locked in your vehicle or stored in an IGBC certified bear resistant container. If you have brought a cooler for food or water storage it must be an IGBC certified bear resistant or secured in your bear box or locked in your vehicle. If your cooler has only been used for water, and will only be used for water during your stay, it may be allowed. There is no reason to keep a cooler in camp.

GARBAGE AND BEAR-RESISTANT DUMPSTERS: IGBC approved dumpsters are located throughout camp. When using these dumpsters insure that the latches are firmly engaged. Uncontained garbage bags, open garbage cans or other receptacles are prohibited. All garbage including food waste must be removed from your campsite immediately and always prior to bedtime. If you have left-overs from your meal, it is considered garbage, and should be taken to the dumpster for disposal. Do not store food such as milk, soda pop, or other attractants in the creek or streams. Please let the commissary know if you are receiving too much food or milk, and they will make the appropriate changes for your group. Do not dispose of food or drink in the bushes, in fire pits or on the ground as it is a bear attractant.

TENTS AND SLEEPING AREAS: No attractants will be allowed in tents or sleeping areas. Leaders should check tents, sleeping bags, and sleeping areas each night to insure that no food or other attractants are taken to tents.

DISH WASHING AND GRAY WATER DISPOSAL: Dish water will be strained then broadcast. Strained food particles are to be discarded in garbage bags and then disposed of in the dumpsters. Straining cloths are to be secured in your bear boxes when not in use.

EATING AREAS: Need to be cleaned so that all tables and equipment are not bear attractants. This includes substances like microtrash, drink spills, chip crumbs, ketchup and mustard spills, etc. are cleaned after each meals or snacks. While these may not lead to a food reward to the bears the smells can attack bears to the camps leading to other bear problems.

CAMP COMMISSIONERS: Your camp commissioners will inspect your campsite each day to help you with questions and compliance to these important procedures. Your camp friend will also visit your campsite several times each day. You will use the "Bear Guard Plan" (a self evaluation tool) to help you be prepared for your daily inspections.

BEAR SIGHTINGS: If a bear is sighted, the camp director must be informed immediately. Do not engage a bear. If a bear reward (eats human food) or other problem occurs, remove the attractant if safe to do so and follow the identified notification protocol. Forest Service and Game & Fish will work with the camp to assess how to address the bear.

SAFETY: Never do anything to entice or invite a bear into your campsite, and especially not into your tent. Never provoke a bear to act aggressively. Do not throw rocks or any objects at the bear, use camera flash, approach, or go close to a bear. A mother with cubs is very protective and easily provoked. Give all bears a wide berth. (minimum 300 feet)

COMPLIANCE: Treasure Mountain Scout Camp and the Grand Teton Council reserve the right to dismiss any individual or group that does not comply with these regulations. Everyone at TMSC is required to follow Food Storage Orders (Order # 04-15-117). Blatant violations could result in expulsion from camp property, forfeiture of camp fees and possible Forest Service Citation.

Bear Guard Plan

This plan is designed to be a self evaluation tool to aid you and your group to have a safe and enjoyable camping experience in bear country. It can help you recognize how you are doing with your personal and group bear safety precautions. Campsite: _____ Dates: _____

	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
	Noted Corrections	Noted Corrections	Noted Corrections	Noted Corrections	Noted Corrections	Noted Corrections
Education- Our group has attended the Monday Bear Safety Discussion and all visitors and incoming personnel have been taught the Bear Safety Regulations.						
Attractants- All bear attractants are secured in IGBC approved containers when not in use.						
Containers- All bear attractant storage units are IGBC approved and are properly secured.						
Garbage- There is no garbage present in camp. All waste is properly disposed of in dumpsters and dumpster lids are secured.						
Dish Washing- Dish water is strained. Food particles and gray water are disposed of properly.						
Bear Sightings- All bear sightings have been reported immediately to the Camp Director.						
Compliance- All Bear Safety Regulations and Prodedures have been kept.						
Unit Bear Safety Warden Inspection	Bear Warden Name: _____	Bear Warden Name: _____	Bear Warden Name: _____	Bear Warden Name: _____	Bear Warden Name: _____	Bear Warden Name: _____
Troop Friend Inspection #1	Initial: _____ Noted Corrections	Initial: _____ Noted Corrections	Initial: _____ Noted Corrections	Initial: _____ Noted Corrections	Initial: _____ Noted Corrections	Initial: _____ Noted Corrections
Troop Friend Inspection #2	Initial: _____ Noted Corrections	Initial: _____ Noted Corrections	Initial: _____ Noted Corrections	Initial: _____ Noted Corrections	Initial: _____ Noted Corrections	Initial: _____ Noted Corrections
Commissioner Inspection	Initial: _____ Noted Corrections:	Initial: _____ Noted Violations:	Initial: _____ Noted Violations:	Initial: _____ Noted Violations:	Initial: _____ Noted Violations:	Initial: _____ Noted Violations:

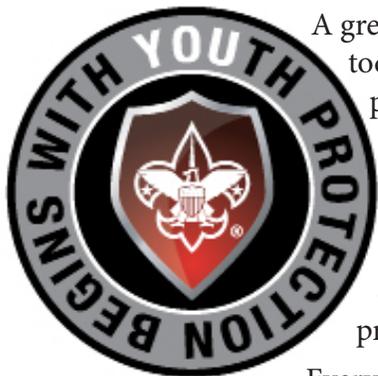
Menu

The following items will be provided during your week at camp. Please note that this menu is subject to change depending on product availability. If anyone in your unit has food allergies, please let us know as soon as possible by using the form on page 25.

Upon arrival at camp you will receive cooking instructions and information for each meal

	Breakfast	Lunch	Dinner
Monday	No Breakfast	Hoagies Chips Fruit Granola Bar	Steak Burger Mashed Potatoes Corn Dinner Roll Peach Slices Milk
Tuesday	Pancakes Sausage Milk Hot Chocolate	Grilled Cheese Sandwiches Soup & Crackers Fresh Fruit	Spaghetti Breadsticks Green Beans Cookies Milk
Wednesday	French Toast Bacon Milk	Hot Dogs Pork & Beans Carrots & Celery Chips	Chicken Mashed potatoes Corn Dinner Rolls Chocolate Pudding Milk
Thursday	Eggs and Toast Sausage Hashbrowns Hot Chocolate Milk	Chicken Burger Fresh Fruit Granola Bar	Sloppy Joes Potato Cubes Baby Carrots Peach Cobbler Milk
Friday	Pancakes Bacon Hot Chocolate Milk	Taco Salad Granola Bar	English Muffin Pizzas Fruit Chocolate Pudding Milk
Saturday	Bagel w/Cream Cheese Yogurt Fruit Hot Chocolate		

Youth Protection



A great concern in our society today is that our children are protected from harm and abuse. The Boy Scouts of America have established a number of safeguards and protections to help ensure that our youth are protected.

Every adult leader attending Scout Camp must complete Youth Protection training. This training can be completed online at tetonscouts.org. Each unit should also conduct youth protection training for the Scouts as well. The movie, *A Time to Tell*, can be used for this purpose. This can be found on-line on YouTube or it can be checked out at the Scout Office.

Any abuse suspected at Scout Camp should be immediately reported to the Camp Director who, with the Scout Executive, will work with local authorities to respond to the situation. Any leader or youth violating Youth Protection Guidelines will be asked to leave camp.

barriers to abuse:

- Two-deep leadership
- No one-on-one contact
- Respect of privacy
- Separate accommodations for adults & Scouts
- No secret organizations
- Appropriate attire
- Constructive discipline
- Hazing/bullying prohibited
- Junior leader training and supervision
- Inappropriate use of cameras prohibited

More information on Scouting's Youth Protection Guidelines can be found at www.tetonscouts.org

three r's of youth protection:

Recognize situations that place you at risk of being molested, how child molesters operate, and that anyone can be a molester.

Resist unwanted and inappropriate attention. Resistance will stop most attempts at molestation.

Report attempted or actual molestation to a parent or other trusted adult. This prevents further abuse and helps protect other children. Let the Scout know he or she will not be blamed for what occurred.

OA

The Order of the Arrow (OA) is Scouting's National Honor Society and recognizes those campers who exemplify the Scout Oath and Law. Scouts at camp may participate in an OA call-out to recognize those who are elected as candidates to the Order. OA members are invited to participate; contact the Program Director upon your arrival at camp.



After being called-out, candidates can attend an OA Ordeal in the fall/spring to become members of the Order of the Arrow.

While at camp you can conduct an OA election. Here's who will be eligible to be elected.

Youth:

Those youth who are registered Boy Scouts, First Class or higher rank, have completed 15 nights of Scout camping during the two-years prior to the election (including exactly one long-term camp), and have Scoutmaster approval. Those elected with a majority of the youth vote become OA candidates. All eligible scouts may be elected.

Adults:

For every unit that elects at least one youth, adults may be nominated who will support the OA, serve as an asset and example, and who have met the camping requirements above. The number of adults cannot be greater than 1/3 the number of youth candidates. In addition, the unit leader may be nominated if he or she has been the leader for the previous 12 months. All adult nominations must be approved by a lodge nominating committee before being called out.

Leadership in Camp

adult leadership



Each troop is led by at least two adult leaders. We strongly recommend that each unit provide at least one leader for camp that can stay the entire week. This continuity will ensure the Scouts have the support and leadership they need to be most

successful. If a Scoutmaster is unable to stay the entire week, the troop committee should select a “camp Scoutmaster”.

The role of a Scoutmaster is to serve as a mentor and coach to the youth leaders of the troop. To help the youth leadership prepare as much as possible, adequate planning and training should be conducted with all youth leaders. Our camp programs are set-up to allow you to help your youth to lead.

patrol method

Lord Baden-Powell established Scouting to use the patrol method. He set up troops with patrols of eight boys each, led by a youth patrol leader. Working to apply the patrol method will help your boys to be more successful and have opportunities for growth. Each youth should receive a leadership position before camp arrives.

The troop’s Patrol Leader Council should meet frequently both before and during camp under the leadership of the Senior Patrol Leader and the mentoring of the Scoutmaster.

youth leadership position examples



the SPL

As the leader of your troop we look forward to working with you this summer. You are going to have a great experience learning to lead while at camp. Here are some things you need to know:

- You will meet several times a week with the Program Director as part of the Camp Senior Patrol Leader’s Council. Here you will receive leadership training, schedule updates, and program information.
- We recommend using a duty roster to help you delegate the tasks at camp to your troop. A suggestion is below but feel free to create your own with the jobs you feel fit best with the week.

sample duty roster

Day	Cooks	Fire & Water	Cleanup
Monday	Nick Rory	Tony Carlos	William Raj
Tuesday	William Raj	Nick Rory	Tony Carlos
Wednesday	Tony Carlos	William Raj	Nick Rory

- As part of the camp honor troop program, you will be asked to set goals for your troop. Start thinking now about goals you would like to help your troop achieve during the week.
- Remember, your focus as a leader is on each boy in your troop. Every Scout needs a friend and a leader. You can help everyone feel successful and happy at camp.
- Read over the information in this book so you know what to expect, attend your meetings, and be prepared to pass on all necessary information to your troop.
- Many troops find that an important part of their summer camp experience is to provide a significant service project to the camp. Work with the camp director and his assistant to determine an appropriate project.
- Hold a patrol leader council with the other youth leaders in your troop and your Scoutmaster. Use this meeting to get prepared for a successful week at camp.
- Your Scoutmaster and your Commissioner are there to help you — their job is to help you become a better leader.

How to Prepare

Preparing for Scout Camp can be a daunting task. Use these tips and checklists to help you prepare to have a successful week at camp.

March

- Secure adult and youth leadership (2 adults at all times and a trained SPL).
- Collect fees from families, if necessary.
- Give blank medical forms to each participant.
- Give blank special needs form to those who need one.

April

- Help the SPL direct a Patrol Leader's Council to prepare for camp.
- Have Scouts begin identifying merit badges they could earn.
- Attend the camp leader's meeting in April (IF/Pocatello Scout Offices at 7 p.m.).
- Visit Scouts who are not registered to attend and encourage them to attend camp with you.
- Contact Camp or Program Directors with any questions (any time).

May

- Confirm Scouts going to camp; collect and pay fees.
- Hold parent's meeting for parents of youth attending camp.
- Confirm leadership for camp.
- Collect special needs forms and send to council office.

one month prior to camp

- Confirm leadership for camp.
- Review adult leader responsibilities with all adult leaders attending camp.
- Help SPL hold Patrol Leader Council to prepare youth for camp. Begin preparing cheers, yells, skits, and activities.
- Secure transportation to and from camp.
- Follow-up with Scouts to determine which merit badges and activities they want to participate in.

three weeks before camp

- Collect all youth/adult medical forms and verify forms are complete and all signatures are obtained.
- Make sure all youth are registered members of the BSA.
- Pay any remaining camp fees.

two days before departure

- Check on transportation to and from camp.
- Re-check all medical forms for proper signatures.
- Gather paperwork (troop roster, receipts, etc.) to bring to camp.
- Hold inspection of personal packs and troop equipment.
- Collect any remaining medical forms.

day of departure

- Review with youth camp rules, procedures, and customs.
- Make sure all troop gear is consolidated into one vehicle/trailer.

personal equipment:

- Medical form (see page 3)
- Scout uniform
- Swimming suit
- Socks (at least 1 pair per day)
- Underwear (at least 1 pair per day)
- Activity clothes (shorts/pants, t-shirts)
- Coat/Jacket
- Rain gear (poncho)
- Flashlight/extra batteries
- Sleeping gear (sleeping bag, pillow, cot/pad if desired)
- Pocketknife (sharpened and shorter than 3")
- Pajamas
- Towel/washcloth
- Deodorant, toothbrush/toothpaste, shampoo/soap
- Hiking boots & light shoes with inclosed toes
- Pack or duffle bag
- Water bottle
- Insect repellent & sunscreen
- Required medication
- Scout Handbook
- Spending money (suggest around \$50)
- Notebook & pen/pencil
- Water shoes (recommended) (optional)

Involve the youth leadership in the planning process. This will help them learn to lead and to be more invested in the camp experience.

Prep, cont.

troop equipment:

- Troop/Patrol/USA Flags
- Tentage
- Cooking equipment on page 4
- Axe, bow saw
- Tablecloths
- Water Hose (recommended, provided at Island Park)
- Rope, twine
- Hand sanitizer
- Troop First Aid Kit
- Lantern(s)
- Propane
- Water Containers
- Troop advancement records
- Camp chairs (optional)
- 1' straps to hang hammocks, etc.

leave no trace camping

Leave no trace principles apply at Scout Camp as well as in the backcountry. Some actions or activities to be mindful are:

No Tree Hacking — Scouts love cutting into trees, but they are killing the trees in our campsites by this un-scout-like activity. The Forest Service and the Grand Teton Council are most concerned about this practice. Please keep all hacking limited to logs in the axe yard. Help us keep our camp trees green and healthy.

Ropes or twine around trees — ropes and twine tied around live trees damage their ability to draw nutrients up to their branches. If you need to tie something around a live tree please use at least one inch wide flat webbing straps. When you leave be sure to remove anything that you have tied around a tree. Do not drive spikes or nails in trees, either.

Trenching tents — This ancient practice has been discouraged for decades. Please do not trench tents or other areas on your campsite. If you find trenches, please fill them in. Be smart where you set up your camp and tents. Do not place them in a low spot or in a natural wash or gully. It may be shady there, but when the rains come down the floods come up and things get washed away.

Contact Info

Idaho Falls scout office

Registration, policies, payment/fees, etc.

3910 South Yellowstone Highway

Idaho Falls, ID 83402

(208) 522-5155



facebook.com/grandtetoncouncil

camp little lemhi

Driving Directions: Take State Highway 26 and exit at the Palisades Campground at the base of the dam. Turn right and go through the campground and across the bridge. Continue down this road and keep to your right. After you go up a small hill the camp will be on your left.

Elias Lopez, Camp Director (208) 716-9363

elias.lopez@scouting.org



facebook.com/littlelemhi

island park scout camp

Driving Directions: Take Highway 20 to Last Chance. Approximately two miles north of Last Chance, turn right on Chick Creek Road. Go approximately three miles and take a right on Eccles Road and head south for approximately two miles. Turn left onto Griffle Road and go approximately one mile and turn left into camp.

Jason Eborn, Camp Director (208) 847-5487

jason.eborn@scouting.org



facebook.com/islandparkscoutcamp

treasure mountain scout camp

Driving Directions: Take Idaho State Highways to Driggs Idaho. Driggs is located on Highway 33. At the stoplight, turn east on Ski Hill Road. Continue east for approximately 6.5 miles. Be mindful of the varying speed limits. Turn right onto Teton Canyon Road and travel for three miles and make a right turn into camp.



facebook.com/treasuremountainbsa

General Camp Info

trading post

Each camp's trading post is stocked with merit badge materials, souvenirs, clothing, basic camping needs, and snacks/drinks. Many boys find that \$50-75 will get them through the week. For some merit badges they may need to bring additional funds (see the next page for merit badge cost information).

All camps will accept credit/debit cards; minimum charges may apply.

open program

The Council camps operate using the open program philosophy. This means that the majority of our merit badges and many of our program opportunities are not scheduled. There will be more opportunities for Scouts than they will have time to complete, leading to a week full of adventures. Note that there may be exceptions to this rule for a few requirements or badges.

SPLs and Scoutmasters should work with each Scout before camp to help them prioritize what they would like to do at camp. The open program allows Scouts to experience more throughout the week but requires careful planning. Any questions should be directed to the Camp Program Director or your Commissioner.

merit badges

Each camp offers an extensive number of merit badges, including several Eagle-required badges. See the next page for a table that identifies which badges are taught at each camp, additional costs, and any prerequisites or recommendations for each badge. Scouts each earn around 4 merit badges on average.

Note that badge availability may change week-by-week dependent upon staff availability.

honor troop program

The honor troop program was developed to help each troop grow during a week of camp. The program works with each troop's Journey to Excellence goals. Each Scoutmaster and SPL will set goals with their Commissioner on Monday. Every troop that meets each of their goals will be an honor troop.

campfires

Monday night's campfire will be conducted by the staff to welcome and entertain your troop. Each camp will hold a camp-wide campfire program on Friday night. Troops should prepare their skits and songs in advance and make sure they meet the standards in the Scout Oath and Law.

- 1 - No illegal or forbidden activities
 - 2 - No portrayal of anyone in an unfavorable way
 - 3 - No use of water or toilet paper
 - 4 - No portrayal of death, killing or suicide
 - 5 - No portrayal or reference to bodily fluids or functions
 - 6 - No cross dressing
 - 7 - No bullying or mocking of others or their beliefs
- Estimated
See your Commissioner with questions.

Treasure Mountain also holds campfires on Wednesday nights in each Commissioner area. The best skits and songs from this campfire will be included in the Friday evening campfire program.

We strongly encourage families to attend the Friday evening campfire program.

a scout is reverent

This program, based on a program at Philmont Scout Ranch, provides troops an opportunity to draw closer to God during their time at camp. Each troop that wants to participate should elect a Chaplain's Aide who will guide the troop in daily devotionals. Those who participate and complete the award will be able to purchase a patch from the Trading Post for a minimal cost.



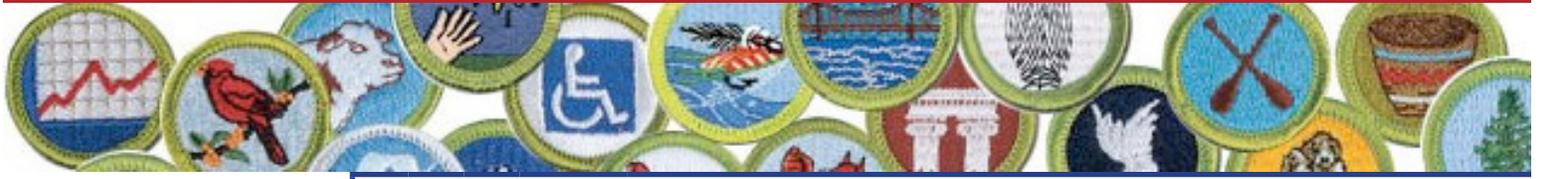
order of the arrow call-out ceremony

Each camp will hold an OA call-out ceremony to recognize those who have been elected as OA candidates (the OA is Scouting's National Honor Society, see pg. 8). A memorable Native American ceremony will honor those selected by their troops.

All Scouts who are already OA members are invited to participate. Bring your OA sash and speak to your Commissioner when you arrive. Parents are welcome to attend.

Out of Council Units: Our camps may not call out those who are from out of council unless we receive a letter identifying those to be called out that is signed by the home lodge's Lodge Chief and Lodge Adviser. We must also receive a copy of the unit election form. Please secure these items before camp to allow your boys to be recognized during the week.

Merit Badges Offered



Merit Badge	Little Lemhi	Treasure Mountain	Island Park	Cost	Prerequisites/Notes
Archery	✓	✓	✓	\$8+	
Basketry	✓	✓	✓	\$8+	
BSA Lifeguard	✓	✓	✓		Not a merit badge, 15 or older
Canoeing	✓	✓	✓		Difficult for younger Scouts
Climbing			✓		
Emergency Preparedness	✓	✓	✓		First Aid Merit Badge required (can be worked on simultaneously); complete req. 2c & 6c before camp
Env. Science	✓	✓	✓		Difficult for younger Scouts, recommended for second-year Scouts
First Aid	✓	✓	✓		Prepare and bring a personal first-aid kit
Fish & Wildlife	✓	✓	✓		
Fishing	✓		✓		Fishing license may be required
Forestry	✓	✓	✓		
Game Design	✓				
Geocaching	✓	✓	✓		Internet requirements must be done prior to attendance at camp, bring own GPS
Geology	✓	✓	✓		
Indian Lore	✓	✓	✓	\$10-15	May be done for less depending on skill and creativity of camper
Kayaking	✓	✓	✓		Equipment limited
Leatherwork	✓	✓	✓	\$8+	
Lifesaving*	✓	✓	✓		Swimming merit badge required, badge for older, stronger Scouts
Mammal Study	✓	✓	✓		
Nature		✓	✓		
Orienteering	✓	✓	✓		
Pioneering	✓	✓	✓		
Rifle Shooting	✓	✓	✓	\$6	Practice before camp recommended
Robotics	✓				
Rowing	✓	✓	✓		Swimmer classification
Shotgun Shooting	✓	✓	✓	\$20	Practice before camp; may be additional costs
Small Boat Sailing			✓		Swimmer classification
Snorkeling	✓	✓	✓		Not a merit badge
Soil & Water Cons	✓	✓	✓		
Space Exploration	✓				
Swimming*	✓	✓	✓		
Weather	✓				Complete requirement 8a before camp
Whitewater	✓				Canoeing merit badge required
Wilderness Survival	✓	✓	✓		Bring a personal preparedness kit; badge requires time to build shelter and sleep overnight
Woodcarving	✓	✓	✓		Recommended bringing a sharp knife (no sheath knives or blades longer than 3 inches)

*Eagle Required

**Badges available each week may vary depending on staff availability

Camp Little Lemhi



location & contact

1158 Snake River Rd
Irwin, ID 83428
(208) 483-2883



keeper of the cabin

Keeper of the Cabin is Little Lemhi's Senior Patrol Leader training program. SPLs will work with their Commissioner and the program director to set/achieve goals for leadership. Attendance is required at several other events (see handout given Mon. morning). Those who participate in the program throughout the week will receive recognition Friday night as Keepers of the Cabin.

scoutmaster opportunities

Scoutmaster Merit Badge - Complete a set of requirements (distributed Monday) during your stay to earn your own merit badge.

Adult Leader Training - At camp we will offer Outdoor Leader Skills training in the Brownsea area. Wi-Fi is also available for those needing to complete youth protection and other trainings.

Cast Iron Chef - Using four special ingredients provided by camp (you provide the rest) prepare the best meal you can on Thursday and show everyone your cooking skills.

Scoutmaster Roundtable - Sit and consult with Scoutmasters about how to improve the program in your troop.

Scoutmaster University - On Wednesday be prepared to share your Scouting skills with fellow Scoutmasters. Bring materials you need to teach and give us a heads up so we can plan on you.

other programs

Makua - Makua provides team-building games during evening program time or with your Commissioner/troop friend

Geocaching challenge - Discover the location of the camp's caches and earn the geocaching patch.

brownsea island adventure

Brownsea is for first year campers, or those who are not yet First Class Scouts. Brownsea will provide Scouts a personal staff mentor and a patrol to help them work through their rank advancement requirements.

honor trail

On Tuesday your troop will be assigned a time for the Honor Trail. We encourage each SPL to conduct a troop reflection after the trail.

meetings

Please make SPL and Scoutmaster Meetings a priority. Check the schedule carefully as some meetings times vary by day.

Senior Patrol Leaders will also need to meet with their Commissioner once each day. While this requires personal sacrifice, it will lead to quality leadership training and instruction.

camp-wide games

Tendoy's Test: A 10-person relay race testing Scout skills. Held Friday afternoon at 3:00. SPLs sign-up that morning.

Little Lemhi Olympics: Complete in each area's Olympic style games to try to earn the Lemhi Gold Medal.

Battle of Lemhi Lake: Prepare to be swamped! A canoe-swamping contest will be held after Tendoy's Test. Details provided at camp.

social media & communications

Little Lemhi uses social media extensively to provide you with key information and to share photos, videos, etc. Also, this year we will be producing the Lemhi Legend, a brief newspaper, each day at camp to provide you with information.

river trips

For those who have earned the Canoeing Merit Badge before camp, 12 mile river trips are run Tues/Wed afternoon (first come, first served). For those who earn it this year, a 5 mile trip is held Sat.

commissioner service

Commissioners will meet with the SPL daily and be available as a program resource all week. They will begin contacting units in March to prepare them for camp.

natural outdoor teacher (NOT) program

The NOT program was designed to provide experienced Scouts with new and challenging set of experiences. Each area has a set of requirements to complete to earn that area's NOT. Those who earn a NOT are presented with a staff application and with a knot to wear on their uniform. Scoutmasters are also invited to participate.

Little Lemhi Map



Little Lemhi Schedule

	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday			
7:30		Breakfast	Breakfast	Breakfast	Breakfast	6:30 - Check-out begins			
8:00	Gates Open Check-in Orientation Swim Checks Set-up Camp SPL & SM Meeting	Flag Ceremony	Flag Ceremony	Flag Ceremony	Flag Ceremony				
8:30		Program Time (Merit Badges)	Program Time	Program Time (Merit Badges)	Program Time (Merit Badges)	Check-out closes			
9:00									
9:30									
10:00		SM Mtg	SM Mtg	SM Mtg	Financial check-out				
10:30									
11:00		Lunch	Lunch	Lunch	Lunch	Lunch			
11:30									
12:00									
12:30									
1:00									
1:30	Opening (Flag Bowl)	Mile Swim	Mile Swim	Mile Swim					
2:00	Program Time (Merit Badges)	Program Time (Merit Badges)	Program Time (Merit Badges)	Program Time (Merit Badges)	Lemhi Olympics				
2:30									
3:00						SM Roundtable	SM Training	Free Swim	Cast Iron Chef
3:30						Free Swim	Free Swim		
4:00	Swim-check make-up				Tendoy's Test				
4:30					Battle of Lemhi Lake				
5:00	Dinner Troop Friends Join OA Elections	Dinner	Dinner	Dinner	Dinner				
5:30									
6:00		SPL Mtg		SPL Mtg	Packets ready				
6:30		Troop Time* Program Time (Ends at 8:15)	Troop Time* Program Time	Troop Time* Program Time	Troop Time* Scheduled MB Make-up	Campfire prep			
7:00									Closing flag
7:30		Camp Flag Ceremony	Honor Trail	Camp-wide Activity (planned by SPLs) Keeper of the Cabin	(8:45) OA Call-out	Closing campfire			
8:00									
8:30									
9:00	Opening Campfire	Quiet Time	Quiet Time	Quiet Time	Quiet Time				
9:30									
10:00	Quiet Time	Quiet Time	Quiet Time	Quiet Time	Quiet Time				
10:30	Taps	Taps	Taps	Taps	Taps				

Commissary Hours

Breakfast, 6:30 - 7:30

Lunch, 11:30 - 12:15

Dinner, 4:30 - 5:15

Trading Post Hours

Monday – Friday, 9:00 - 12:00, 2:00 - 5:00

Tuesday – Thursday, 7:00 - 8:30

Monday/Friday, after campfire

*Includes troop shoot (archery and rifle), troop boating, free swim, and other activities planned by the SPL

**This schedule is subject to change. Please see the Lemhi Legend for current daily schedule.

Treasure Mountain



location & contact

PO Box 343 - 3000 Teton Canyon Rd.
Driggs, ID 83422
(208) 522-5155 (send messages through Idaho Falls Scout Office)
email: terry.hoopes@scouting.org

about treasure mountain

Treasure Mountain was established in 1937 near the base of the Tetons. The camp offers beautiful hikes, incredible scenery, and access to a number of exciting programs.

hikes

Treasure Mountain offers several nearby hikes. All units are encouraged to participate in at least one of the hikes during camp. Hikes include Table Rock, Alaska Basin, Devil's Staircase, and many others. All units taking hikes should consult with the camp hiking director or your Area Commissioner for more information.

scoutmaster opportunities

Come prepared to show off your **belly flopping talents** after the final Battle of the Tetons on Friday. **Scoutmaster Merit Badge** - earn your own badge at camp. Scoutmasters can also participate in the **Scoutmaster cook-off**, leadership training, the Chief's Trail, and most other activities that Scouts can do.

battle of the tetons

Treasure Mountain's canoe-swamping competition is held on Tuesday and Thursday nights. A final competition will be held Friday afternoon to determine the camp champion.

camp-wide games

Conclave games - Games testing your knowledge of Indian lore and of Scouting skills will be held on Friday.

Chief's Challenge - A timed relay race testing Scout skills will be incorporated with the conclave games held on Friday.

chief's trail program

The Chief's Trail program is a challenge for new and returning campers. Each year campers will be able to complete a set of requirements to qualify for Brave (first year), Warrior (second year), or Chief (third year) status. Be sure to come back each year and see how many Scouts in your unit can qualify for Chief.

fishing

Because Treasure Mountain Scout Camp is located in Wyoming, fishing laws differ than in Idaho. Resident youth under 14 do not need a license and non-resident youth under 14 do not need a license if accompanied by a licensed adult. Youth 14-18 can purchase a license. Adult licenses vary based on residency and the frequency of use. Licenses can be purchased online at <http://gf.state.wy.us/web2011/wgfd-1000377.aspx> (requires Firefox or IE browser).

trailers/vehicles

Vehicles are not permitted to drive to campsites at Treasure Mountain. Instead, we will provide carts upon your arrival to help you facilitate the transport of your gear and equipment to your campsite. You are encouraged to bring your own cart or wheelbarrow to help in this process.

bear safety

Treasure Mountain is located in the heart of bear country. Upon arrival, each troop will undergo extensive bear safety training. Troops must store all smellables in the provided bear boxes in each campsite. Trash must be disposed of in bear-proof containers. Please notify camp leadership if you have questions or concerns.

travel information

When traveling to camp, please be careful on the roads leading to camp. Speed limits are posted and are lower than you might expect. Please travel safely and enjoy your experience at camp.

Treasure Mtn. Schedule

Time	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	
06:30 AM		Reveille – Breakfast – Camp Clean up				Camp Clean up	
08:00 AM							
08:30 AM		Flag Ceremony at Commissioner Areas 8:15					Check Out 8 AM - 10 AM
09:00 AM		Check In and Camp Setup	Open Program Time for Scouts 9-12				
09:30 AM	Orientation & Youth Protection for New Leaders – Lodge						
11:00 AM	SM & SPL Orientation Meeting at Lodge		Open Program Time for Scouts 9-12				
12:00 PM		Lunch (R & R 12-2)					
01:30 PM		SPL Meeting at Lodge	Scoutmaster Meeting at Lodge	SPL Meeting at Lodge	Scoutmaster Meeting at Lodge		
02:00 PM	Camp Tour	Open Program Time for Scouts 2-5	Open Program Time for Scouts 2-5	Open Program Time for Scouts 2-5	Conclave Games Chiefs Challenge Staff Chase "Battle" finals belly flop		
02:30 PM	Open Program Time after camp tour	Scoutmaster University	Scoutmaster University	Scoutmaster University and Dutch Oven Cook-Off			
05:00 PM	Dinner (R & R)						
06:00 PM	Emergency Drill	Camp Breakdown					
07:00 PM		Program Time Battle of the Tetons (West) CPR (East)	Commissioner Area Flag ceremony & Campfire	Program Time Battle of the Tetons (East) CPR (West)	Commissioner Closing Flags		
07:30 PM	Opening Flag Ceremony & Campfire Program (Chief's Rock)	Program Time	Honor Trail (as scheduled)	Order of the Arrow Call-Out Ceremony	Closing Campfire Program		
08:00 PM							
08:30 PM		Cat-Eye Hike	Chief's Trail				
09:30 PM							
10:00 PM	Quiet Time	Quiet Time	Quiet Time	Quiet Time	Quiet Time		
10:30 PM	Taps	Taps	Taps	Taps	Taps		

Commissary Hours

Meet commissary at your area for food - or retrieve at commissary

Breakfast, West 6:30 am - East 6:50 am

Lunch, West 11:30 am - East 11:50 am

Dinner, West 4:30 - East 4:50

Trading Post Hours

Tuesday – Friday, 9:00 - 12:0

Monday - Friday - 1:30 - 5:00

Tuesday, Wednesday, Thursday 6:30 - 8:30

Saturday, 8:00 - 10:00 am

Monday/Friday, after campfire

Island Park Scout Camp



location & contact

PO Box 11 - 4355 Griffle Rd.
Island Park, ID 83429
(208) 716-9363 (camp director cell)



about island park

Island Park is a large “island” area near Yellowstone’s geothermic land.

Covered by volcanic gravel, there is a 50-year-long conservation project underway in camp. The camp is very susceptible to vegetation damage and we appreciate your help keeping it beautiful. The camp is built on 160 acres and opened to Scouting in 1974.

mountain man trail

The Mountain Man Trail is a program to challenge new and returning campers. Each year campers will be given a new set of challenges to accomplish in order to qualify as a Guide, Trapper, or Mountain Man. Be sure to come back each year to see how many Scouts can qualify for Mountain Man.

scoutmaster opportunities

Scoutmasters can participate in a number of activities, including: the Mountain Man Award, Scoutmaster Merit Badge, black powder shooting contests, leader training, Dutch Oven cooking contests, trivia tests, and just about anything the Scouts are doing (mile swim, COPE, polar bear plunge, sailing, GPS, archery, and more).

COPE

High and Low COPE (Challenging Outdoor Personal Experience) courses are exclusive to Island Park Scout Camp. Build your team skills on our Low COPE course and then challenge your skill on our High COPE ropes course. It is the very best in the Council.

trail to the eagle

First year Scouts can pass off requirements for Tenderfoot, Second Class, or First Class. Leaders can also participate to pass off their Introduction to Outdoor Leader Skills Training.

branding

Put the Island Park Scout Camp brand on your hats, boots,

leatherwork, and other items. No other clothing/people will be branded.

sailing

Learn how to sail at our beautiful 11-acre lake.

mountain man award

Work all week earning beads to decorate your Mountain Man Award. Collect 10 different beads to earn a special emblem.

patch trading

Trade your “furs” and “pelts” with other campers all week but especially during the Mountain Man Madness on Friday afternoon.

mountain man madness

On Friday afternoon, participate in camp-wide games for fun and prizes. Show off your skills or learn new skills with your troop. You will also be able to make many new friends.

warm river rendezvous

Canoe swamping fun and games. Get wet and get your friends wet, but watch out for staff sharks!

colter's run

Participate in John Colter’s Escape from the Blackfoot Tribe. Run it as a relay with your troop or test your mettle by running it Ironman-style.

honor trail

Our Honor Trail is known as the PLEW trail. Learn what a mountain man’s PLEW is and what it is worth.

high adventure

Island Park Scout Camp sponsors a High Adventure program for older Scouts. Registration is handled separately and must be done quickly, because we fill up fast. We will guide Teams and Crews on a 4-5 day canoe trip or backpacking hike into Yellowstone. Come enjoy the picturesque sights from Lewis Lake, Shoshone Lake, and Bechler Meadows. You can also use camp as a base camp and create a wide variety of high adventure experiences.

scoutmaster merit badge

It’s time for Scoutmasters to be able to earn merit badges too! Meet our new set of requirements and earn your very own merit badge.

Island Park Map



○ Parking
 ■ Buildings
 ▼ Out Houses
 — Road
 — Trail
 ○ Flag Poles
 — Water
 ■ Lake
 --- Areas

Legend

Printed: 2018 Feb 6

Island Park Schedule

	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
7:30		Breakfast & Camp clean-up				Check-out
8:00	Gates Open Check-in Orientation Swim Checks Set-up Camp	Flag Ceremony at Commissioner areas				
8:30		Open Program Time				
9:00						
9:30						
10:00						
10:30	SPL & SM Meeting					
11:00						
11:30						
12:00	Lunch	Lunch	Lunch	Lunch	Lunch	Mountain Man Madness Colter's Run Warm River Rendezvous
12:30						
1:00						
1:30	Emergency Drill & Camp Tour	SPL Mtg	SM Mtg	SPL Mtg	SM Mtg	
2:00	Program Time (Merit Badges)					
2:30	Program Time (Merit Badges) Dinner			Scoutmaster Dutch Oven Cookoff		
3:00						
3:30						
4:00						
4:30						
5:00	Dinner	Dinner	Dinner	Dinner	Dinner	
5:30						
6:00						
6:30						
7:00						
7:30	Camp Flag Ceremony	Troop Time* Program Time	Troop Time* Program Time	Troop Time* Program Time	Closing Flag Closing campfire	
8:00	Opening Campfire	Night Activities	PLEW Trail	(8:45) OA Call-out		
8:30						
9:00						
9:30	Quiet Time					
10:00	Taps					
10:30						

Commissary Hours

Breakfast, 6:30 - 7:00

Lunch, 11:30 - 12:15

Dinner, 4:30 - 5:15

Trading Post Hours

Monday – Friday, 9:00 - 12:00, 1:30 - 5:00

Tuesday – Thursday, 6:30 - 8:30

Saturday, 8:00 - 10:00

Monday/Friday, after campfire

*Includes troop shoot (archery and rifle), COPE, and waterfront

**This schedule is subject to change. Please attend daily leader's meetings for updates

Honor Troop

Honor Troops are troops that exemplify Scout Spirit and that stand as model troops to others in camp. We want to help you become an honor troop this year. Here's what will happen when you are at camp:

Monday: Commissioners will come to your troop and help the Senior Patrol Leader conduct an evaluation of your troop. You will set goals in each of the areas below to help you increase the quality of your overall program.

Tuesday-Friday: The Senior Patrol Leader and Scoutmaster will meet with the Commissioner daily to evaluate progress and make plans to reach your goals.

Friday: A final evaluation will be completed by the SPL and your Commissioner to determine if you feel you have qualified as an Honor Troop based on objectives completed and progress made.

After camp: We encourage you to continue building on these goals and become even better.

Item	Category & Suggestions	Goal	Dinner
1	Advancement: Number of Merit Badges or rank advancements attained throughout the week		
2	Scout Spirit: Participation, living the Scout Oath & Law, spirit stick		
3	Leadership Development: Patrol Leader Council, youth leadership training, attendance at SPL/SM meetings		
4	Patrol Method: Duty roster, youth leadership assigned, troop functions in patrols		
5	Campsite Cleanliness: Campsite exemplifies standards in Outdoor Code, is an example to other camps		
6	Service Projects:		
7	Fitness: Participation in fitness activities		
8	Scouting Ideals/Scout Spirit: Troop exemplifies the standards in the Scout Oath, Law, Motto, and Slogan		
9	Uniform: Troop wears proper uniform to all camp-wide events		
10	First-Year Campers: Participation in the first-year camper program		
11	Involvement in Additional Programs:		
Total Objectives Achieved:			

Troop Number: _____ Campsite: _____ Scoutmaster: _____ SPL: _____

This troop qualifies as an honor troop: Y / N

Special Needs Form

Use this form to notify the Grand Teton Council and appropriate staff members of any special needs you or a member of your unit may have while staying at one of our Scout camps. The Grand Teton Council will make every reasonable effort to accommodate special needs. Please keep in mind, however, it is the responsibility of the parents and/or adults attending to make sure each individual with special needs has everything they need during their time at Scout camp. Also be aware Scout camp staff may contact you as questions arise.

Please be as specific as possible in explaining special needs for the individual listed on this form. Use additional sheets if necessary. Only one individual per Special Needs Form, please. You can submit this form to the nearest Grand Teton Council Scout Office. All Special Needs Forms should be submitted at least 30 days prior to the individual's stay at camp. An electronic version of this form is available at www.tetonscouts.org.

Individual needing accommodation: _____ **Circle one:** Youth Adult

Camp attending: Little Lemhi Island Park Treasure Mountain Scout Hollow Portneuf Springs Salmon

Event: Scout Camp Woodbadge Cedar Badge Other: _____

Dates at camp: _____ **Unit:** _____ **District:** _____

Contact Person: _____ **Phone:** _____ **Email:** _____

Please check the special accommodations or needs that apply:

CPAP Machine Mobility Dietary Allergies Asthma Other _____

For special dietary needs and food allergies, please check all that apply:

Diabetic Gluten Intolerant Lactose Intolerant Peanut Allergy Tree Nut Allergy Other: _____

For allergies and intolerances, how severe is the individual's allergy or intolerance?

- Extremely severe (cannot have it anywhere in campsite)
- Moderate (can have it in campsite, as long as not ingested by individual listed on this form)
- Mild (individual listed on this form can eat it in small quantities with no trouble)

Other pertinent information regarding this dietary need or concern: _____

Special dietary needs:

Special dietary needs, in this instance, refer to a staff member or participant who may need to adjust their diet due to food allergies and/or intolerances. This does not refer to picky eaters, but to those who may experience physical, medically-diagnosable symptoms such as illness or an allergic reaction when they inhale or ingest certain types of food.

Food services in each of our camps generally work from a specific menu. It is council policy that modifications and substitutions to the menu can be made within reason. However, for major departures from the menu, individuals will want to consider bringing supplemental food of their own, to ensure they can eat comfortably while away from home.

Wheelchair/Limited Mobility Access:

Each camp has at least one campsite which provides easier wheelchair access to tents, outhouses, and other campsite features. Please submit this Special Needs Form as soon as possible so that the camp you will be visiting can place the unit or group in an appropriate campsite. Note: our camps are located in the wonderful outdoors -- off-road wheelchairs will make trail navigation easier.

CPAP Machines:

For participants with CPAP machines, please be aware our campsites have no electrical power, and sleeping facilities are not available in building areas at most camps. To prepare for this need at camp, we recommend one of two options:

1. If you do a lot of camping or traveling, you might want to consider purchasing a battery-powered CPAP machine, such as the Puritan Bennett 420G. Visit www.cpap.com for more information. If you need to charge the CPAP battery during daytime hours, please contact the camp director or program director and they can assist you with locating an outlet for charging purposes.
2. Those who use a machine that requires 120v AC power (household current) can bring an inverter and an automobile battery. This is a proven method that has worked for many campers in recent years. Camps can provide an outlet for recharging the automobile battery during daytime hours. Please note, vehicles cannot be parked in or near campsites in order to provide electricity for CPAP machines.

Injections:

Camp staff are not authorized to administer injections. Participants who require injections should administer their own injections or be accompanied by an adult trained and authorized to administer injections to that participant.



BOY SCOUTS OF AMERICA®
GRAND TETON COUNCIL

For more, visit
www.tetonscouts.org

See you this summer!
