Cub Scout Traveling Day Camp

Tentative Items that will be past off at camp (more will be provided when you arrive at camp):

TIGER

Adventure	Goal
Tigers in the Wild	2. 3A. 3B. 3C & 5
Tiger: Safe & Smart	1B & 1C
Curiousity, Intrigue & Magic Mysteries	7 & 8
Floats & Boats	1 & 2
Games Tigers Play	1A. 1B. 1C. 2. 3 & 5
Tiger Bites	4 & 6
Tiger-Iffic	3
Earn Your Stripes	5
Tiger Tag	2A. 2B. 2C. 3 & 4
Team Tiger	5

Wolf

Adventure	Goal
Code of the Wolf	3A I - V
Collections & Hobbies	6
Paws of Skill	1. 2. 3 & 7
Cubs Who Care	2A. 2B. 2C. 2D & 2F
Call of the Wild	1. 6. 7A& 7B
Duty to God Footsteps	2C & 2D
Council Fire	1 & 5
Paws on the Path	2
Air of the Wolf	4
Motor Away	2

Bear

Adventure	Goal
Grin & Bear It	1
Paws For Action	1C & 2B-IV
Bear Necessities	1 & 2
Paws on the Path	2A. 2B-I
Forensics	1. 2. 3. 4. 5. 7 & 8

Webelos

Adventure	Goal
Camper	1 & 4
Adventures in Science	1. 3A. 3B. 3F. 3G. 3I
Stronger, Faster, Higher	1, 2A, 2B, 2C, 2D, 2E, 2F, 3(part) & 4
Building A Better World	1. 2. 3. 4. 6 & 7
Webelos Walkabout	# 5