

# ***THE ADVENTURE CONTINUES...***



# ***2014 CAMP LEADER GUIDE***

# Table of Contents

introduction .....	1
reservations & fees .....	2
theme .....	2
camp rules & guidelines .....	3-4
food service .....	4
menu .....	5
youth protection .....	6
order of the arrow .....	6
leadership in camp .....	7
how to prepare .....	8
preparation, cont., contact info .....	9
general camp information .....	10
merit badges offered .....	11
camp little lemhi information .....	12
camp little lemhi map .....	13
camp little lemhi schedule .....	14
treasure mountain information .....	15
treasure mountain map .....	16
treasure mountain schedule .....	17
island park information .....	18
island park map .....	19
island park schedule .....	20
appendices	
a – honor troop form .....	21
b – progress tracking worksheet .....	22
c – special needs form .....	23



# Introduction

## preface

Dear Scouting Volunteer,

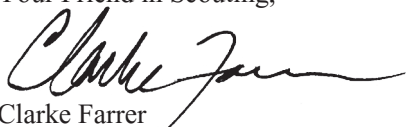
We are excited to welcome you to our council camps this summer. Scout camp is an incredible opportunity for our boys, especially in this time when so many have not had outdoor experiences. Some of the fondest memories of my youth are the weeks I spent at Scout camp. What a great way to help Scouts build character, develop values, and receive critical lessons.

We want to help you have a successful summer and have worked to provide you with the resources you need to plan effectively. This guidebook has been extensively redone to give you accurate and helpful information about our camps. Please use this resource to help your troop be prepared for this summer. In particular, use it to help your Senior Patrol Leader grow as he learns to lead this summer.

This year each of our camps has a shared theme: The adventure continues.... I love the story these words share. Scouting is fun, exciting, and full of adventure, and Scout camp is truly one of the most exciting and adventurous things we do in Scouting. We hope that each boy and leader who participates in Scouting and in summer camp will have many adventures and that those adventures will continue throughout their lives, helping them grow and become better. Beginning your camp preparations now will help prepare each boy in your troop to have a tremendous adventure this summer.

Thank you for your contribution to the Scouting program. We look forward to seeing you this summer.

Your Friend in Scouting,



Clarke Farrer

Scout Executive – Grand Teton Council

---

Throughout this guidebook there are hints and tips to help you prepare effectively for your week at camp.

---

## what you'll find inside

- Links to online resources, including social media sites
- Updated schedules for each camp
- New program highlights
- Tips to help you prepare
- Gear checklists
- Updated merit badge lists
- Leadership preparation guidelines
- Council policies and guidelines
- Appendices with important forms and information



scan for web resources

# Reservations & Fees

To reserve a campsite for a week requires a \$200 non-refundable fee. This fee may be used after your week of camp to offset regular camp fees or to reserve a campsite for 2015. Deposit fees may be transferred to the following year until March 1, at which time they are no longer transferable. If your unit does not keep their reservation, the deposit is considered non-refundable and non-transferable.

A campsite will not be reserved after November 1 without the \$200.00 reservation deposit.

Camp fees are refundable in full two weeks prior to the start of your week of camp if a written request is filed at your local Council Service Center.

If there are less than two weeks until camp starts, there will only be refunds for medical emergencies.

All refunds must be approved by the Camp Director. A refund request form must be completed before a refund can be issued. To be cost effective, refunds less than \$10.00 will be deposited into the unit account.

## 2014 Camp Fee Schedule

Date Paid	Boys	Adults
before May 14, 2014	\$180	\$85
after May 14, 2014	\$190	\$95
at camp	\$200	\$95
one day of camp	\$40	
additional meal		\$6

Out of council units add \$10 to the above fees (except meals). Fees above include all meals. Some merit badges may require additional fees. All fees should be paid as units, not as individuals.

If a troop brings more than 8 boys, the fee for one leader will be waived if he stays all week.

**Camp fees can be paid online at  
[grandtetoncouncil.org/  
tradingpost](http://grandtetoncouncil.org/tradingpost)**

## theme

***“Boys can see adventure in a dirty old duck puddle, and if the Scoutmaster is a boys’ man he can see it, too.”***

***~Lord Baden Powell***

This year each of our camps share the theme: The adventure continues.... Scouting truly is filled with adventure and camp is one of the most adventurous experiences you could have. Whether it is shooting, swimming, boating, climbing, earning merit badges, trying your hand at leadership, or going for a hike, you will have many adventures this summer. We hope that you will use these adventures to help you become better and to grow. Lord Baden Powell said that Scouting is a game with a purpose. Have fun, have adventures, and remember the great purpose of Scouting and you will see tremendous growth and development this year.

Scoutmasters should help the SPL lead the group in considering how each boy can live these principles at camp. Preparing adequately for adventures and then allowing each Scout to have their own adventure at camp will help ensure each boy has a positive growing experience at camp.

We look forward to seeing you this summer and can't wait to see the adventures you have.

# Camp Rules & Guidelines

The Grand Teton Council and the Boy Scouts of America have established the following policies to ensure a safe and enjoyable camping experience. Thank you for your help ensuring that these rules are strictly followed. If you have any questions about these policies, please contact your camp director. **To help you out we did our best to keep them to 30 words or less.**

## adult leadership

BSA policy requires two leaders in camp for each unit at all times (one must be at least 21). We strongly encourage at least one leader to attend camp all week.

## allergies

Scouts or leaders with allergies should notify camp leadership by using the form found on page 23.

## animal safety

All of our camps are in bear/skunk/moose/deer/etc. country. Safety training will be provided at camp. Please be prepared to store food in provided bear boxes.

## bikes & atvs

ATVs and motorcycles are not permitted. Mountain bikes may be used **outside** camp property if helmets are worn and adults supervise.

## buddy system

Please teach and expect your troop to use the buddy system at all times in camp.

## chainsaws

Chainsaws may only be used after permission and training from the camp director or camp ranger. Safety gear should be worn and live trees may not be cut.

## dress

Official BSA uniform is always appropriate and should be required at campfires/flag ceremonies. Activity uniform (t-shirt) is appropriate most other times of the day.

## fire prevention

Each unit should prepare a unit fireguard plan. No flames are permitted in tents. Each unit should take seriously its responsibility to fire safety.

## firearms, ammunition, and weapons

Weapons and ammunition of all kinds are not permitted at camp. All shooting will be on camp shooting sports ranges under the direction of the camp Shooting Sports Director. Any exceptions should be discussed with the camp director prior to arrival.

## fireworks

Federal law prohibits the possession or use of fireworks in a National Forest; this includes at our camps.

## first aid

First aid is available at each camp from several staff members trained in advanced first aid. Medical needs beyond first aid will be referred to the following facilities:

- Little Lemhi: Eastern Idaho Regional Medical Center (Idaho Falls, Idaho)
- Treasure Mountain: Driggs, Idaho Hospital or Eastern Idaho Regional Medical Center
- Island Park: Madison Memorial Hospital or Eastern Idaho Regional Medical Center.

## fishing

Fishing licenses are required for all those 14 and older in Idaho. Treasure Mountain requires a Wyoming fishing license (can be purchased in Jackson, WY or online, see pg. 15)

## health forms/physicals

The Boy Scouts of America, and our camps, require an Annual Health and Medical Record to be completed within the 12 months preceding camp. The form must be signed by a certified and licensed health care practitioner (MD, DO), nurse practitioner, or physician's assistant. Medical forms will be collected during check-in and will be returned at the end of camp.

**Access medical forms and answers to medical policy questions at [grandtetoncouncil.org/updated-medical-forms](http://grandtetoncouncil.org/updated-medical-forms)**

## ice

Ice will be available for purchase at Island Park and Little Lemhi in the commissary. Costs vary by camp.

## lost & found

The lost and found is in the lodge or trading post. Unclaimed items will be taken to the Idaho Falls Scout Office and donated to charity after August 31.

## medication

Idaho State Law prohibits our medical officers from holding or administering prescription medication. Any prescriptions should be given to the Scout or leader. We can provide refrigeration for medication, if needed. See appendix c for more information.

## pets

Pets are not permitted in camp.

## propane/liquid fuel equipment

The use of propane/gas stoves and lanterns is permitted under the close supervision of a knowledgeable adult. Extra fuel should not be stored in your campsite.

## smoking

Smoking is not permitted in the presence of Scouts. Smoking must be done away from Scouts in assigned smoking areas (designated by each camp director).

## trading post

The camp Trading Post will stock kits/materials for merit badges, basic camping gear, drinks/snacks, camp memorabilia, and other items. Little Lemhi and Island Park will accept debit/credit cards this year.

## scout oath & law

Live the Scout Oath and Law. Help others to do the same.

## transportation

Scouts are not permitted in the beds of trucks. Drivers transporting Scouts must be licensed and at least 18-years-old. All Scouts must use seat belts.

## vehicles in campsites

- Camp Little Lemhi: Only one vehicle will be permitted in each campsite at check-in. Please consolidate gear before arrival. No vehicles are allowed Monday afternoon to Friday afternoon (trailers can remain in campsites).
- Treasure Mountain: Vehicles are not permitted in campsites. Troops should be prepared to carry all of their gear, using the provided cards, into camp upon arrival.
- Island Park: Only one vehicle will be permitted in each campsite at check-in. Please consolidate gear before arrival. No vehicles are allowed Monday afternoon to Friday afternoon (trailers can remain near campsites).

## visitors

Visitors are welcome any time but must check-in at the office upon arrival. Visitors are also welcome to eat with the troop. Please notify the commissary director at least two meals in advance. Extra meals cost \$6.00 each.

## youth leadership

Please select a Senior Patrol Leader before camp and allow them to lead the pre-camp preparations. See page 7 for more information.

# Food Service

Our camps all provide a patrol-style cooking experience. Our commissary staff will sort and issue food to each troop — which troops will then pick up before each meal.

If a member of your troop has special dietary needs, please use the form in appendix c to notify each camp. If your troop will have visitors or needs extra meals, you should notify the commissary director at least two meals in advance. Additional meals cost \$6.00.

At camp we will provide you with the following staples: salt, pepper, oil, mayo, mustard, ketchup, paper towels, soap, butter, milk, and toilet paper.

## suggested cooking equipment:

- Cookstove
- At least two Dutch Ovens (plus 1 per additional 8 people)
- Propane
- Cooking utensils (spatula, spoons, etc.)
- Mixing bowls
- Pot(s) (for boiling water, etc)
- Frying pan(s) or griddle
- Cups, bowls, plates, silverware for everyone
- Ziplocs or Tupperware for leftovers
- Spice kit
- Sponges (for cleaning)
- Tubs or pots for cleaning dishes
- Knives
- Measuring cups and spoons
- Cooler(s)
- Water jug(s)

**This year, leave the paper/plastic at home. Bring dishes you can wash and re-use. Help us help the environment and reduce our waste.**

# Menu

The following items will be provided during your week at camp. Please note that this menu is subject to change depending on product availability. If anyone in your unit has food allergies, please let us know as soon as possible by using the form on page 23.

**Upon arrival at camp you will receive cooking instructions and information for each meal.**

	Breakfast	Lunch	Dinner
Monday		Hoagies Chips Fruit Cookies Punch	Pork Rib Bits Mashed potatoes Gravy Corn Cookies
Tuesday	Pancakes Syrup Sausage Milk Hot Chocolate	Grilled Cheese Sandwich Soup Fruit Punch	Spaghetti/Sauce French Bread Beans Cookies Milk
Wednesday	French Toast Syrup Bacon Milk Juice	Chicken Sandwich Carrots Celery Cookies Punch	Pub Burger Potatoes Gravy Corn Cookies
Thursday	Hash Browns Eggs Sausage Milk Hot Chocolate	Hot Dogs Pork & Beans Chips Fruit Punch	Sloppy Joes Potatoes Cobbler Milk
Friday	Pancakes Syrup Bacon Juice Milk	English Muffin Pizza Fruit Cookies Punch	Chicken Mashed Potatoes & Gravy Corn Dinner Rolls Pudding
Saturday	Continental Breakfast		

# Youth Protection



It is of great concern in our society today that our children are protected from harm and abuse. The Boy Scouts of America have established a number of safeguards and protections to help ensure that our youth are protected.

Every adult leader attending Scout Camp should complete

Youth Protection training. This training can be completed online at [grandtetoncouncil.org](http://grandtetoncouncil.org). It is strongly recommended that each unit conduct youth protection training as well. The movie *A Time to Tell* can be used for this purpose.

Any abuse suspected at Scout Camp should be immediately reported to the camp director who, with the Scout Executive, will work with local authorities to respond to the situation. Any leader or youth violating Youth Protection Guidelines will be asked to leave camp.

## barriers to abuse:

- Two-deep leadership
- No one-on-one contact
- Respect of privacy
- Separate accommodations for adults and Scouts
- No secret organizations
- Appropriate attire
- Constructive discipline
- Hazing/bullying prohibited
- Junior leader training and supervision
- Inappropriate use of cameras prohibited

## three r's of youth protection:

**R**ecognize situations that place you at risk of being molested, how child molesters operate, and that anyone can be a molester.

**R**esist unwanted and inappropriate attention. Resistance will stop most attempts at molestation.

**R**eport attempted or actual molestation to a parent or other trusted adult. This prevents further abuse and helps protect other children. Let the Scout know he or she will not be blamed for what occurred.

## OA

The Order of the Arrow (OA) is Scouting's National Honor Society and recognizes those camper's who exemplify the Scout Oath and Law. Scouts at camp will participate in an OA call-out to recognize those who are elected as candidates to the Order. OA members are invited to participate; see the program director upon your arrival at camp.



After being called-out, candidates can attend an OA Ordeal in the fall/spring to become members of the Order of the Arrow.

While at camp you can conduct an OA election. Here's who will be eligible to be elected.

### Youth:

Those youth who are registered Boy Scouts or Varsity Scouts, First Class or higher rank, have completed 15 nights of Scout Camping during the two-years prior to the election (including exactly one long-term camp), and have Scoutmaster approval. Those elected with a majority of the youth vote become OA candidates.

### Adults:

For every unit that elects at least one youth, adults may be nominated who will support the OA, serve as an asset and example, and who have met the camping requirements above. The number of adults cannot be greater than 1/3 the number of youth candidates. In addition, the unit leader may be nominated if he or she has been the leader for the previous 12 months. All adult nominations must be approved by a lodge nominating committee before being called out.

More information on Scouting's Youth Protection Guidelines can be found at [scouting.org/training/youthprotection.aspx](http://scouting.org/training/youthprotection.aspx)



# Leadership in Camp



## adult leadership

Each troop is led by at least two-adult leaders. We strongly recommend that each unit provide at least one leader for camp that can stay the entire week. This continuity will ensure the

Scouts have the support and leadership they need to be most successful. If a Scoutmaster is unable to stay the entire week the troop committee should elect a “camp Scoutmaster”.

The role of a Scoutmaster is to serve as a mentor and coach to the youth leaders of the troop. To help the youth leadership prepare as much as possible, adequate planning and training should be conducted with all youth leaders. Our camp programs are set-up to allow you to help your youth to lead.

## patrol method

Lord Baden-Powell established Scouting to use the patrol method. He set up troops with patrols of eight boys each, led by a youth patrol leader. Working to apply the patrol method will help your boys to be more successful and have opportunities for growth. Each youth should receive a leadership position before camp arrives.

The troop’s patrol leader council should meet frequently both before and during camp under the leadership of the Senior Patrol Leader and the mentoring of the Scoutmaster.

Below are some examples of leadership positions in the troop:

## youth leadership position examples



## to the SPL

As the leader of your troop we look forward to working with you this summer. You are going to have a great experience learning to lead while at camp. Here are some things you need to know:

- You will meet several times a week with the Program Director as part of the Camp Senior Patrol Leader’s Council. Here you will receive leadership training, schedule updates, and program information.
- We recommend using a duty roster to help you delegate the tasks at camp to your troop. A suggestion is below but feel free to create your own with the jobs you feel fit best with the week.

## sample duty roster

Day	Cooks	Fire & Water	Cleanup
Monday	Nick Rory	Tony Carlos	William Raj
Tuesday	William Raj	Nick Rory	Tony Carlos
Wednesday	Tony Carlos	William Raj	Nick Rory

- As part of the camp honor troop program you will be asked to set goals for your troop. Start thinking now about goals you would like to help your troop achieve during the week. See page 21 for more information.
- Remember your focus as a leader is on each boy in your troop. Every Scout needs a friend and a leader. You can help everyone feel successful and happy at camp.
- Read over the information in this book so you know what to expect, attend your meetings, and be prepared to pass on all necessary information to your troop.
- Hold a patrol leader council with the other youth leaders in your troop and your Scoutmaster. Use this meeting to get prepared for a successful week at camp.
- Your Scoutmaster and your Commissioner are there to help you — their job is to help you become a better leader.

Visit [bsahandbook.org](http://bsahandbook.org) for more information about leadership in your troop

# How to Prepare

Preparing for Scout Camp can be a daunting task. Use these tips and checklists to help you prepare to have a successful week at camp.

## march

- Secure adult and youth leadership (2 adults at all times and a trained SPL).
- Collect fees from families, if necessary.
- Give blank medical forms to each participant.
- Give blank special needs form to those who need one.

## april

- Help the SPL direct a Patrol Leader's Council to prepare for camp.
- Have Scouts begin identifying merit badges they could earn.
- Attend the camp leader's meeting on April 24 (IF/Pocatello Scout Offices at 7 p.m.).
- Visit Scouts who are not registered to attend and encourage them to attend.
- Contact camp or program directors with any questions (any time).

## may

- Confirm Scouts going to camp; collect fees and pay by May 13 for early-bird discount.
- Hold parent's meeting for parents of youth attending camp.
- Confirm leadership for camp.
- Collect special needs forms and send to council office.

## one month prior to camp

- Confirm leadership for camp.
- Review adult leader responsibilities with all adult leaders attending camp.
- Help SPL hold Patrol Leader Council to prepare youth for camp. Begin preparing cheers, yells, skits, and activities.
- Secure transportation to and from camp.
- Follow-up with Scouts to determine which merit badges and activities they want to participate in.

## three weeks before camp

- Collect all youth/adult medical forms and verify forms are complete and all signatures are obtained.
- File a tour plan online at [myscouting.org](http://myscouting.org).
- Make sure all youth are registered members of the BSA.
- Pay any remaining camp fees.

## two days before departure

- Check on transportation to and from camp.
- Re-check all medical forms for proper signatures.
- Gather paperwork (troop roster, receipts, etc) to bring to camp.
- Hold inspection of personal packs and troop equipment.
- Collect any remaining medical forms.

## day of departure

- Review with youth camp rules, procedures, and customs.
- Make sure all troop gear is consolidated into one vehicle/trailer.

## personal equipment:

blue items are optional

- Medical form (see page 3)
- Scout uniform
- Swimming suit
- Socks (at least one pair per day)
- Underwear
- Activity clothes (shorts/pants, t-shirts)
- Coat/Jacket
- Rain gear (poncho)
- Flashlight/extra batteries
- Sleeping gear (sleeping bag, pillow, cot/pad if desired)
- Pocketknife (sharpened and shorter than 3")
- Pajamas
- Towel/washcloth
- Deodorant, toothbrush/toothpaste, shampoo/soap
- Hiking boots & light shoes
- Pack or duffle bag
- Water bottle
- Insect repellent & sunscreen
- Required medication
- Scout Handbook
- Spending money
- Notebook & pen/pencil
- Fishing gear
- Sandals or water shoes (recommended)
- Camera

**Involve the youth leadership in the planning process. This will help them learn to lead and to be more invested in the camp experience.**

# Prep, cont.

## troop equipment:

- Troop/Patrol/USA Flags
- Tentage
- Cooking equipment on page 4
- Axe, bow saw
- Tablecloths
- Hose (recommended, provided at Island Park)
- Rope, twine
- Hand sanitizer
- Troop First Aid Kit
- Lantern(s)
- Propane
- Water containers
- Troop advancement records
- Camp chairs (optional)
- Tool kit

# Contact Info

## idaho falls scout office

Registration, policies, payment/fees, etc.  
 574 4th St.  
 Idaho Falls, ID 83401  
 (208) 522-5155

 @grandtetoncouncil

 facebook.com/grandtetoncouncil

## camp little lemhi

Richard Turpin, Camp Director  
 (208) 522-5155  
 rturpin@grandtetoncouncil.org

 @camplittlelemhi

 facebook.com/littlelemhi

 @camplittlelemhi

## island park scout camp

Elias Lopez, Camp Director  
 (208) 522-5155 (W)  
 elopez@grandtetoncouncil.org

## treasure mountain scout camp

Dan Deakin, Camp Director  
 (208) 233-4600  
 ddeakin@grandtetoncouncil.org

**Want to be on camp  
 staff? Find more  
 information and  
 sign up at**

**GRANDTETONCOUNCIL.ORG/  
 CAMP-STAFF**



2014 Camp Hashtag:  
**#gtcadventures**

# General Camp Info

## trading post

Each camp's trading post is stocked with merit badge materials, souvenirs, clothing, basic camping needs, and snacks/drinks. Many boys find that \$25-50 will get them through the week. For some merit badges they may need to bring additional funds (see the next page for merit badge cost information).

Little Lemhi and Island Park will accept credit/debit cards this year; minimum charges may apply.

## open program

The council camps operate using the open program philosophy. This means that the majority of our merit badges and many of our program opportunities are not scheduled. There will be more opportunities for Scouts than they will have time to complete, leading to a week full of adventures. Note that there may be exceptions to this rule for a few requirements or badges.

SPLs and Scoutmasters should work with each Scout before camp to help them prioritize what they would like to do at camp. The open program allows Scouts to experience more throughout the week but requires careful planning. Any questions should be directed to the camp program director or your Commissioner.

## merit badges

Each camp offers an extensive number of merit badges, including several Eagle-required badges. See the next page for a table that identifies which badges are taught at each camp, additional costs, and any prerequisites or recommendations for each badge.

Note that badge availability may change week-by-week dependent upon staff availability.

## honor troop program

The honor troop program was developed to help each troop grow during a week of camp. The program works with each troop's Journey to Excellence goals. Each Scoutmaster and SPL will set goals with their Commissioner on Monday. Every troop that meets each of their goals will be an honor troop. Consult the program outline on pg 21 in preparation for camp.

## campfires

Monday night's campfire will be conducted by the staff to welcome and entertain your troop. Each camp will hold a camp-wide campfire program on Friday night. Troops should prepare their skits and songs in advance and make sure they meet the standards in the Scout Oath and Law. Skits should not contain death, water, toilet humor, or make fun of any group/individual. See your Commissioner with questions.

Treasure Mountain also holds campfires on Wednesday nights in each Commissioner area. The best skits and songs from this campfire will be included in the Friday evening campfire program.

We strongly encourage families to attend the Friday evening campfire program.

## a scout is reverent

This program, based on a program at Philmont Scout Ranch, provides troops an opportunity to draw closer to God during their time at camp. Each troop that wants to participate should elect a chaplain's aide who will guide the troop in daily devotionals. Those who participate and complete the award will be able to purchase a patch from the Trading Post for a minimal cost.



## order of the arrow call-out ceremony

Each camp will hold an OA call-out ceremony to recognize those who have been elected as OA candidates (the OA is Scouting's National Honor Society, see pg. 6). A memorable Native American ceremony will honor those selected by their troops.

All Scouts who are already OA members are invited to participate. Bring your OA sash and speak to your Commissioner when you arrive. Parents are welcome to attend.



**Out of Council Units:** Our camps may not call out those who are from out of council unless we receive a letter identifying those to be called out that is signed by the home lodge's lodge chief and lodge adviser. We must also receive a copy of the unit election form. Please secure these items before camp to allow your boys to be recognized during the week.

# Merit Badges Offered

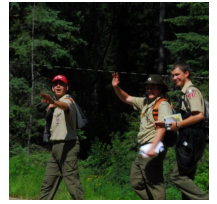
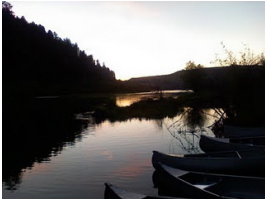


Merit Badge	Little Lemhi	Treasure Mtn.	Island Park	Cost	Prerequisites/Notes
Archery	✓	✓	✓	\$4-6	
Basketry	✓	✓	✓	\$6+	
BSA Lifeguard	✓	✓	✓		Not a merit badge, 15 or older
Canoeing	✓	✓	✓		Difficult for younger Scouts
Climbing			✓		
Emergency Preparedness	✓	✓	✓		First Aid Merit Badge required (can be worked on simultaneously); complete req. 2c & 6c before camp
Env. Science	✓	✓	✓		Difficult for younger Scouts; recommended for second-year Scouts
First Aid	✓	✓	✓		Prepare and bring a personal first-aid kit
Fish & Wildlife	✓	✓	✓		
Fishing	✓		✓		Fishing license may be required
Forestry	✓	✓	✓		
Geocaching	✓	✓	✓		Internet requirements must be done prior to attendance at camp, bring own GPS to avoid waiting
Geology	✓	✓	✓		
Indian Lore	✓	✓	✓	\$10-15	May be done for less depending on skill and creativity of camper
Kayaking	✓	✓	✓		Equipment limited
Leatherwork	✓	✓	✓	\$3+	
Lifesaving*	✓	✓	✓		Swimming merit badge required, badge for older, stronger Scouts
Mammal Study	✓	✓	✓		
Nature		✓	✓		
Orienteering	✓	✓	✓		
Pioneering	✓	✓	✓		
Rifle Shooting	✓	✓	✓	\$4	Practice before camp recommended
Rowing	✓	✓	✓		Swimmer classification
Search & Rescue	✓				
Shotgun Shooting	✓	✓	✓	\$20	Practice before camp; may be additional costs
Small Boat Sailing			✓		Swimmer classification
Snorkeling	✓	✓	✓		Not a merit badge
Soil & Water Cons.	✓	✓	✓		
Swimming*	✓	✓	✓		
Weather	✓				Complete requirement 8a before camp
Whitewater	✓				Canoeing merit badge required
Wilderness Survival	✓	✓	✓		Bring a personal preparedness kit; badge requires time to build shelter and sleep overnight
Woodcarving	✓	✓	✓		Recommend bringing a sharp knife (no sheath knives or blades longer than 3 inches)

\*Eagle Required

\*\*Badges available each week may vary depending on staff availability

# Camp Little Lemhi



## location & contact

1158 Snake River Rd  
Irwin, ID 83428  
(208) 483-2883

Directions: take highway 26, exit at Palisades campground and then travel across the newly opened bridge.



## keeper of the cabin

Keeper of the Cabin is Little Lemhi's Senior Patrol Leader training program. SPLs will work with their Commissioner and the program director to set/achieve goals for leadership. Attendance is required at several other events (see handout given Mon. morning).

Those who participate in the program throughout the week will receive recognition Friday night as Keepers of the Cabin.

## Scoutmaster opportunities

**Scoutmaster Merit Badge** - Complete a set of requirements (distributed Monday) during your stay to earn your own merit badge.

**Adult Leader Training** - At camp we will offer Outdoor Leader Skills training in the Brownsea area. WiFi is also available for those needing to complete youth protection and other trainings.

**Cast Iron Chef** - Using four special ingredients provided by camp (you provide the rest) prepare the best meal you can on Thursday and show everyone your cooking skills.

**Scoutmaster Roundtable** - Sit and consult with Scoutmasters about how to improve the program in your troop.

**Scoutmaster University** - On Wednesday be prepared to share your Scouting skills with fellow Scoutmasters. Bring materials you need to teach and give us a heads up so we can plan on you.

## other programs

**Makua** - Makua provides team-building games during evening program time or with your Commissioner/troop friend

**Geocaching challenge** - Discover the location of the camp's caches and earn the geocaching patch.

## brownsea island adventure

Brownsea is for first year campers, or those who are not yet First Class Scouts. Brownsea will provide Scouts a personal staff mentor and a patrol to help them work through their rank advancement requirements.

## honor trail

On Tuesday your troop will be assigned a time for the Honor Trail. We encourage each SPL to conduct a troop reflection after the trail.

## meetings

Please make SPL and Scoutmaster meetings a priority. Check the schedule carefully as some meetings times vary by day.

Senior Patrol Leaders will also need to meet with their Commissioner once each day. While this requires personal sacrifice, it will lead to quality leadership training and instruction.

## camp-wide games

**Tendoy's Test:** A 10-person relay race testing Scout skills. Held Friday afternoon at 3:00. SPLs sign-up that morning.

**Little Lemhi Olympics:** Complete in each area's olympic style games to try to earn the Lemhi Gold Medal.

**Battle of Lemhi Lake:** Prepare to be swamped! A canoe-swamping contest will be held after Tendoy's Test. Details provided at camp.

## social media & communications

Little Lemhi uses social media extensively to provide you with key information and to share photos, videos, etc.

Please consult page 9 for information about each of these channels.

Also, this year we will be producing the *Lemhi Legend*, a brief newspaper, each day at camp to provide you with information.

## river trips

For those who have earned the canoeing merit badge before camp, 12 mile river trips are run Tues/Wed afternoon (first come, first served). For those who earn it in 2014, a 5 mile trip is held Sat.

## Commissioner service

Commissioners will meet with the SPL daily and be available as a program resource all week. They will begin contacting units in March to prepare them for camp.

## natural outdoor teacher (NOT) program

The NOT program was designed to provide experienced Scouts with new and challenging set of experiences. Each area has a set of requirements to complete to earn that area's NOT. Those who earn a NOT are presented with a staff application and with a knot to wear on their uniform. Scoutmasters are also invited to participate.

# Little Lemhi Map



# Little Lemhi Schedule

	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday			
7:30		Breakfast	Breakfast	Breakfast	Breakfast	6:30 - Check-out begins			
8:00	Gates Open Check-in Orientation Swim Checks Set-up Camp  SPL & SM Meeting	Flag Ceremony	Flag Ceremony	Flag Ceremony	Flag Ceremony				
8:30		Program Time (Merit Badges)	Program Time	Program Time (Merit Badges)	Program Time (Merit Badges)	Check-out closes			
9:00									
9:30									
10:00									
10:30	SM Mtg	SM Mtg	SM Mtg	SM Mtg					
11:00	SPL & SM Meeting	Lunch	Lunch	Lunch	Lunch				
11:30						Financial check-out			
12:00	Lunch	Lunch	Lunch	Lunch	Lunch				
12:30									
1:00									
1:30	Opening (Flag Bowl)	Mile Swim	Mile Swim	Mile Swim					
2:00	Program Time (Merit Badges)	Program Time (Merit Badges)	Program Time (Merit Badges)	Program Time (Merit Badges)	Lemhi Olympics				
2:30									
3:00						SM Roundtable	SM Training	Cast Iron Chef	Tendoy's Test
3:30									
4:00	Swim-check make-up	Free Swim	Free Swim	Free Swim	Battle of Lemhi Lake				
4:30									
5:00	Dinner Troop Friends Join OA Elections	Dinner	Dinner	Dinner	Dinner				
5:30									
6:00		SPL Mtg	SPL Mtg	SPL Mtg	Dinner Packets ready				
6:30									
7:00		Troop Time* Program Time (Ends at 8:15)	Troop Time* Program Time	Troop Time* Program Time	Troop Time* Scheduled MB Make-up	Campfire prep			
7:30	Camp Flag Ceremony	Honor Trail	Camp-wide Activity (planned by SPLs)	(8:45) OA Call-out	Closing flag				
8:00						SPL Mtg			
8:30						Closing campfire			
8:30	Opening Campfire	Honor Trail	Keeper of the Cabin	(8:45) OA Call-out	Reflection				
9:00									
9:30	Quiet Time	Quiet Time	Quiet Time	Quiet Time	Quiet Time				
10:00									
10:30	Taps	Taps	Taps	Taps	Taps				

## Commissary Hours

Breakfast, 6:30 - 7:30

Lunch, 11:30 - 12:15

Dinner, 4:30 - 5:15

## Trading Post Hours

Monday - Friday, 9:00 - 12:00, 2:00 - 5:00

Tuesday - Thursday, 7:00 - 8:30

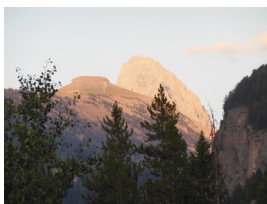
Monday/Friday, after campfire

\*Includes troop shoot (archery and rifle), makua, troop boating, free swim, and other activities planned by the SPL

\*\*This schedule is subject to change. Please see the *Lemhi Legend* for current daily schedule.



# Treasure Mountain



## location & contact

PO Box 343  
Driggs, ID 83422  
(208) 522-5155 (send messages through Idaho Falls Scout Office)

## about treasure mountain

Treasure Mountain was established in 1936 near the base of the Tetons. The camp offers beautiful hikes, incredible scenery, and access to a number of exciting programs.

## hikes

Treasure Mountain offers several nearby hikes. All units are encouraged to participate in at least one of the hikes during camp. Some of the most prominent hikes include Table Rock, Alaska Basin, Devil's Staircase, and many others. All units taking hikes should consult with the camp hiking director or your Commissioner for more information.

## Scoutmaster opportunities

**Scoutmaster Bellyflop** – Come prepared to show off your belly-flopping talents after the final Battle of the Tetons on Friday.

Scoutmasters can also participate in the Scoutmaster cook-off, leadership training, the Chief's Trail, and most other activities Scouts can complete.

## battle of the tetons

Treasure Mountain's canoe swamping competition is held on Tuesday and Thursday nights. The west side of camp will participate Tuesday after dinner and the east side of camp will participate after dinner on Thursday.

A final competition will be held Friday afternoon to determine the camp champion.

## camp-wide games

**Conclave games** – Games testing your knowledge of Indian lore and of Scouting skills will be held on Friday.

**Warrior's Path** – A timed relay race testing Scout skills will be incorporated with the conclave games held on Friday.

## chief's trail program

The Chief's Trail program is a challenge for new and returning campers. Each year campers will be able to complete a set of requirements to qualify for brave (first year), warrior (second year),

or chief (third year) status.

Be sure to come back each year and see how many Scouts in your unit can qualify for chief.

## fishing

Because Treasure Mountain Scout Camp is located in Wyoming, fishing laws differ than in Idaho. Resident youth under 14 do not need a license and non-resident youth under 14 do not need a license if accompanied by a licensed adult. Youth 14-18 can purchase a license for \$3. Adult licenses vary based on residency and the frequency of use. Licenses can be purchased online at <http://gf.state.wy.us/web2011/wgfd-1000377.aspx> (requires Firefox or IE browser).

## trailers/vehicles

Vehicles are not permitted to drive to campsites at Treasure Mountain. Instead, we will provide carts upon your arrival to help you facilitate the transport of your gear and equipment to your campsite. Please plan ahead to make sure this process goes smoothly for everyone.

## bear safety

Treasure Mountain is located in the heart of bear country. Upon arrival, each troop will undergo extensive bear safety training. Troops should store all smellables in the provided bear boxes in each campsite. Trash must be disposed of in bear-proof containers. Please notify camp leadership if you have questions or concerns.

## travel information

When traveling to camp, please be careful on the roads leading to camp. Speed limits have changed and are lower than expected. Please travel safely and enjoy your experience at camp.



# Treasure Mtn. Schedule

	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday						
7:30		Breakfast				6:30 - Check-out begins						
8:00	Gates Open Check-in Orientation Swim Checks Set-up Camp	Flag Ceremony										
8:30		Program Time (Merit Badges)				Check-out closes						
9:00												
9:30												
10:00												
10:30												
11:00	Leader's Meeting											
11:30		SPL Meeting	SM Meeting	SPL Meeting	SM Meeting							
12:00	Lunch	Lunch										
12:30												
1:00	1:15 - Emergency Drill & Camp Tour											
1:30												
2:00	Program Time (Merit Badges)				Camp-wide Games							
2:30												
3:00												
3:30												
4:00												
4:30												
5:00	Dinner	Dinner		Dinner		Dinner						
5:30		SPL Mtg		Dinner								
6:00		Troop Time* Program Time		Battle of the Tetons (West) & CPR after Battle			Flag Ceremony & Commissioner Area Campfires					
6:30									Troop Time* Program Time		Battle of the Tetons (East) & CPR	
7:00									Troop Time* Program Time		Battle of the Tetons (East) & CPR	
7:30	Flag Ceremony & Campfire		Honor Trail (as scheduled)		Flag Ceremony & Closing campfire							
8:00	Break		Chief's Trail									
8:30	Cat-Eye Hike											
9:00	Quiet Time											
9:30	Taps											
10:00												
10:30												

## Commissary Hours

Breakfast, 6:30 - 7:00

Lunch, 11:30 - 12:15

Dinner, 4:30 - 5:15

## Trading Post Hours

Monday – Friday, 9:00 - 12:00, 2:00 - 5:00

Tuesday – Thursday, 7:00 - 9:00

Saturday, 8:00 - 11:00

Monday/Friday, after campfire

\*Includes troop shoot (archery and rifle) and waterfront

\*\*This schedule is subject to change. Please attend daily leader's meetings for updates

# Island Park Scout Camp



## location & contact

PO Box 11  
Island Park, ID 83429  
(208) 251-3028 (camp director cell)

## about island park

Island Park is a large “island” area near Yellowstone’s geothermic land. Covered by volcanic gravel, there is a 50-year-long conservation project underway in camp. The camp is very susceptible to vegetation damage and we appreciate your help keeping it beautiful. The camp is built on 160 acres and opened to Scouting in 1974 so come celebrate our 40th anniversary in 2014.

## night hikes

Units can choose one of three different hikes lead by staffers. While hiking Scouts will hear historic, legendary stories of mountain men and be given a challenge of bravery to complete.

## mountain man trail

The Mountain Man Trail is a program to challenge new and returning campers. Each year campers will be given a new set of challenges to accomplish in order to qualify as a Guide, Trapper, or Mountain Man. Be sure to come back each year to see how many Scouts can qualify for Mountain Man.

## scoutmaster opportunities

Scoutmasters can participate in a number of activities, including: the Mountain Man Award, Scoutmaster Merit Badge, black powder shooting contests, leader training, dutch oven cooking contests, trivia tests, and just about anything the Scouts are doing (mile swim, COPE, polar bear plunge, sailing, GPS, archery, and more).

## COPE

High and Low COPE (Challenging Outdoor Personal Experience) courses are exclusive to Island Park Scout Camp. Build your team skills on our Low COPE course and then challenge your skill on our High COPE ropes course. It is the very best in the Council.

## trail to eagle

First year Scouts can pass off requirements for Tenderfoot, Second Class, or First Class. Leaders can also participate to pass off their Introduction to Outdoor Leader Skills training.

## branding

Put the Island Park Scout Camp brand on your hats, boots, leatherwork, and other items. No other clothing/people will be branded.

## sailing

Learn how to sail at our beautiful, 10 1/2 acre lake.

## mountain man award

Work all week earning beads to decorate your Mountain Man Award. Collect 10 different beads to earn a special emblem.

## patch trading

Trade your “furs” and “pelts” with the campers all week but especially during the the Mountain Man Madness on Friday afternoon.

## mountain man madness

On Friday afternoon, participate in camp wide games for fun and prizes. Show off your skills or learn new skills with your troop. You will also be able to make many new friends.

## warm river rendezvous

Canoe swamping fun and games. Get wet and get your friends wet, but watch out for staff sharks!

## colter’s run

Participate in John Colter’s Escape from the Blackfoot Tribe. Run it as a relay with your troop or test your mettle by running it Ironman style.

## honor trail

Our Honor Trail is known as the PLEW trail. Learn what a mountain man’s PLEW is and what it is worth.

## high adventure

Island Park Scout Camp sponsors a High Adventure program for older Scouts. Registration is handled separately and must be done quickly, because we fill up fast. We will guide Teams and Crews on a 4-5 day canoe trip or backpacking hike into Yellowstone. Come enjoy the picturesque sights from Lewis Lake, Shoshone Lake, and Bechler Meadows. This program is a must for all groups.

## scoutmaster merit badge

It’s time for Scoutmasters to be able to earn merit badges too! Meet our new set of requirements and earn your very own merit badge.



# Island Park Map

## ISLAND PARK SCOUT CAMP

Location - NE of Last Chance Idaho  
off of Chick Creek Road (see inset)  
Area - 160 Acres  
Elevation - 6300 ft.  
GPS - 111°17'00" 44°22'00"

**WEST AREA**

**NORTH AREA**

**CENTRAL AREA**

**SOUTH AREA**

**ISLAND PARK SCOUT CAMP BRAND**

Just as many other camps Island Park Camp has it's own brand. Each part of the brand has meaning. Note the teepee which alludes to the great Western heritage that is celebrated at the camp. The outer circle indicates the "circle of friendship", a doorway that is "always open", the rising sun which denotes the camp's commitment to our youth and thus the future, and finally the letters "I" and "P" (for Island Park) make up the sides of the teepee. Many belts, boots and gloves proudly bear this symbol of scouting.

Turn right on Chick Creek Road, go approx. 3 miles, take right fork before crossing old railroad. Cross railroad just past old siding stop then continue south along the old railroad for about 2 miles. Turn left (east) and for about 1/4 mile then left into camp.

BOY SCOUTS OF AMERICA

# Island Park Schedule

	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
7:30		Breakfast & Camp clean-up				Check-out
8:00	Gates Open Check-in Orientation Swim Checks Set-up Camp	Flag Ceremony at Commissioner areas				
8:30		Orientation and Youth Protection for New Leaders (Lodge)				
9:00		Open Program Time				
9:30		SPL & SM Meeting				
10:00						
10:30						
11:00						
11:30						
12:00	Lunch					
12:30						
1:00						
1:30	Emergency Drill & Camp Tour	SPL Mtg	SM Mtg	SPL Mtg	SM Mtg	
2:00		Program Time (Merit Badges)				
2:30	Program Time (Merit Badges)	Scoutmaster Continuing Education	Scoutmaster Continuing Education	Scoutmaster Dutch Oven Cook-off	Mountain Man Madness Colter's Run Warm River Rendezvous	
3:00						
3:30						
4:00						
4:30						
5:00	Dinner	Dinner	Dinner	Dinner	Dinner Camp Breakdown Packets ready Campfire prep	
5:30						
6:00						
6:30						
7:00		Troop Time* Program Time	Troop Time* Program Time	Troop Time* Program Time		
7:30	Camp Flag Ceremony					
8:00	Opening Campfire	Night Hikes	PLEW Trail	(8:45) OA Call-out	Closing Flag Closing campfire	
8:30						
9:00						
9:30						
10:00	Quiet Time					
10:30	Taps					

## Commissary Hours

Breakfast, 6:30 - 7:00

Lunch, 11:30 - 12:15

Dinner, 4:30 - 5:15

## Trading Post Hours

Monday – Friday, 9:00 - 12:00, 1:30 - 5:00

Tuesday – Thursday, 6:30 - 8:30

Saturday, 8:00 - 10:00

Monday/Friday, after campfire

\*Includes troop shoot (archery and rifle), COPE, and waterfront

\*\*This schedule is subject to change. Please attend daily leader's meetings for updates

# A - Honor Troop

Honor Troops are troops that exemplify Scout Spirit and that stand as model troops to others in camp. We want to help you become an honor troop this year. Here's what will happen when you are at camp:

**Monday:** Commissioners will come to your troop and help the Senior Patrol Leader conduct an evaluation of your troop. You will set goals in each of the areas below to help you increase the quality of your overall program.

**Tuesday-Friday:** The Senior Patrol Leader and Scoutmaster will meet with the Commissioner daily to evaluate progress and make plans to reach your goals.

**Friday:** A final evaluation will be completed by the SPL and your Commissioner to determine if you feel you have qualified as an Honor Troop based on objectives completed and progress made.

**After camp:** We encourage you to continue building on these goals and become even better.

Item	Category & Suggestions	Goal	Complete
1	<b>Advancement:</b> Number of Merit Badges or rank advancements attained throughout the week		
2	<b>Scout Spirit:</b> Participation, living the Scout Oath & Law, spirit stick		
3	<b>Leadership Development:</b> Patrol Leader Council, youth leadership training, attendance at SPL/SM meetings		
4	<b>Patrol Method:</b> Duty roster, youth leadership assigned, troop functions in patrols		
5	<b>Campsite Cleanliness:</b> Campsite exemplifies standards in Outdoor Code, is an example to other camps		
6	<b>Service Projects:</b>		
7	<b>Fitness:</b> Participation in fitness activities		
8	<b>Scouting Ideals/Scout Spirit:</b> Troop exemplifies the standards in the Scout Oath, Law, Motto, and Slogan		
9	<b>Uniform:</b> Troop wears proper uniform to all camp-wide events		
10	<b>First-Year Campers:</b> Participation in the first-year camper program		
11	<b>Involvement in Additional Programs:</b>		
<b>Total Objectives Achieved:</b>			<b>/11</b>

Troop Number: \_\_\_\_\_ Campsite: \_\_\_\_\_ Scoutmaster: \_\_\_\_\_ SPL: \_\_\_\_\_

**This troop qualifies as an honor troop: Y / N**

# B - Tracking Worksheet

**How to use:** Use this sheet to track the progress of your Scouts through the week. Progress sheets will be provided on Wednesday and Friday.

S - Signed-up C - Complete P - Partial D - Dropped	Name																						
		M	W	F	M	W	F	M	W	F	M	W	F	M	W	F	M	W	F	M	W	F	
Archery																							
Basketry																							
BSA Lifeguard																							
Canoeing																							
Climbing																							
Emergency Prep.																							
Env. Science																							
First Aid																							
Fish & Wildlife Mng																							
Fishing																							
Forestry																							
Geocaching																							
Geology																							
Indian Lore																							
Kayaking																							
Leatherwork																							
Lifesaving																							
Mammals																							
Nature																							
Orienteering																							
Pioneering																							
Rifle Shooting																							
Rowing																							
Sailing																							
Search and Rescue																							
Shotgun Shooting																							
Soil and Water Cons.																							
Swimming																							
Weather																							
Whitewater																							
Wilderness Surv.																							
Woodcarving																							



# C - Special Needs Form

This form is used to notify the Grand Teton Council of any special dietary, health, mobility, or disability needs members of your unit will have at camp. The Grand Teton Council will make every reasonable effort to accommodate your needs; however, it is the responsibility of parents and/or adults attending to make sure the person has everything the person needs for the time of the activity. This form will be used to provide camp personnel with information so they can make efforts to accommodate your request. Camp staff may contact you with more questions. Please be specific in explaining the needs and attach additional sheets if necessary. Use a separate sheet for each individual in your unit requiring accommodation. **Please submit this form to the Idaho Falls Scout Office (574 4th St Idaho Falls, ID 83401) by June 1. Electronic versions are available at [grandtetoncouncil.org](http://grandtetoncouncil.org)**

Person needing accommodation: \_\_\_\_\_ Circle one: Youth or Adult Dates at camp: \_\_\_\_\_

Unit: \_\_\_\_\_ District: \_\_\_\_\_ Check one: \_\_\_ Little Lemhi \_\_\_ Island Park \_\_\_ Treasure Mountain

Contact person: \_\_\_\_\_ Phone: \_\_\_\_\_ Email: \_\_\_\_\_

**Please check any that apply:**

CPAP Machine     Mobility     Dietary     Allergies     Asthma     Other

**List any additional information:**

---

---

---

---

---

**Common Requests and Solutions for Special Considerations:**

The following are the standard solutions established by the Grand Teton Council to handle common requests for special accommodations. For each of these circumstances please still submit a special needs form so we can anticipate the need and know of any special circumstances. Please note that with food related needs the camp menus in this guide, while subject to change, provide a good idea of the menu items planned.

**Sugar-free menu (diabetic)**

Camps can substitute sugar-free alternatives such as pancake syrup and jelly to allow campers to enjoy the same menu as other campers. If major departures from the menu are required, it is suggested that campers bring substitute ingredients and speak with the commissary on arrival day.

**Vegetarian menu**

Camps can substitute some items such as vegetarian hamburger patties to allow campers to enjoy the same menu as other campers. If major departures from the menu are required, it is suggested that campers bring substitute ingredients and speak with the commissary on arrival day.

**Food Allergies**

Camps can substitute alternatives to allow campers to enjoy the same menu as other campers. If major departures from the menu are required, it is suggested that campers bring substitute ingredients and speak with the commissary on arrival day.

**Wheelchair/Limited-Mobility Access**

Each camp has at least one campsite which provides easier wheelchair access to tents, outhouses, and other campsite features. Please submit a special needs form as soon as possible so the camp can place the troop in an appropriate campsite. Off-road wheelchairs will make trail navigation easier.

**CPAP Machines**

For campers with CPAP machines, none of our campsites have electrical power. Sleeping areas are not available in building areas at camp. To prepare for camp two options are suggested:

1. Avid campers may consider purchasing a battery-powered CPAP machine (one suggested model is the Puritan Bennett 420G). We recommend consulting [www.cpap.com](http://www.cpap.com) for more information. If charging a battery-operated CPAP is required during daytime hours, the camp will provide an outlet.
2. Those who use a machine that requires 120v AC power (household current) can bring an inverter and an automobile battery. This is a proven method that has worked for many campers in recent years. Camps will provide an outlet to recharge automobile batteries during daytime hours. Vehicles cannot be parked in or near campsites for the purpose of providing CPAP machines.

**Injections**

Camp personnel are not authorized to administer injections. Campers who require injections should administer their own injections or be accompanied by an adult trained and authorized (by parent/guardian in case of a minor) to administer injections to that camper.



BOY SCOUTS OF AMERICA®  
GRAND TETON COUNCIL

---

For more, visit  
[grandtetoncouncil.org](http://grandtetoncouncil.org)

*See you this summer!*  
Grand Teton Council © 2014

---